

Exercise 2:

1) 2's complement of a number is obtained by scanning it from right to left and complementing all the bits after the first appearance of a 1. Thus 2's complement of 11100 is 00100.

Algorithm:

Step 1: start

Step 2: input binary number (i.e. a)

Step 3: for i=0 to '\0' if a[i] != '\0' True goto step 4

False goto step 6

Step 4: if (a[i] != '0' && a[i] != '1') True step 5

False step 7

Step 5: print the no is invalid number

Step 6: complement (a)

Step 7: stop

Algorithm for complement ()

Step 1: declare c=0

Step 2: l=strlen(a)

Step 3: put i=(l-1) and if i>=0 True goto step 4

False goto step 5

Step 4: if a[i]!='0' True it prints b[i]='1'

False it prints b[i]='0'

Step 5: put i=i-1 if i>=0 True increment the value of l by one and goto step 6

False goto step 7

Step 6: if (b[i]!='0') goto step if True b[i]='1' will be printed

False b[i]='0' will be printed and assign the value to c=1

Step 7: if(c==1 && b[i]!='0') if True b[i]='1' and assigns the value to c=0

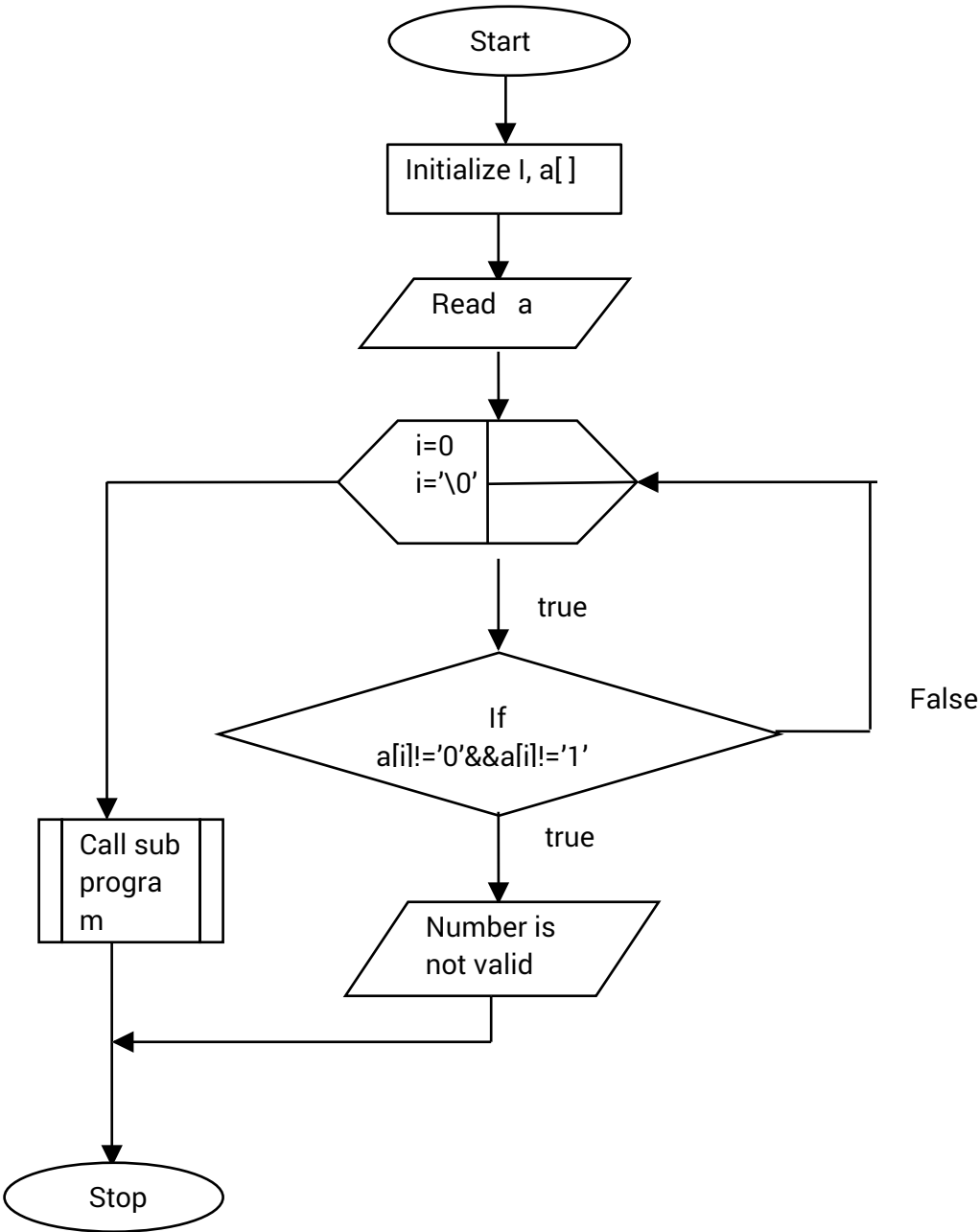
False goto step 8

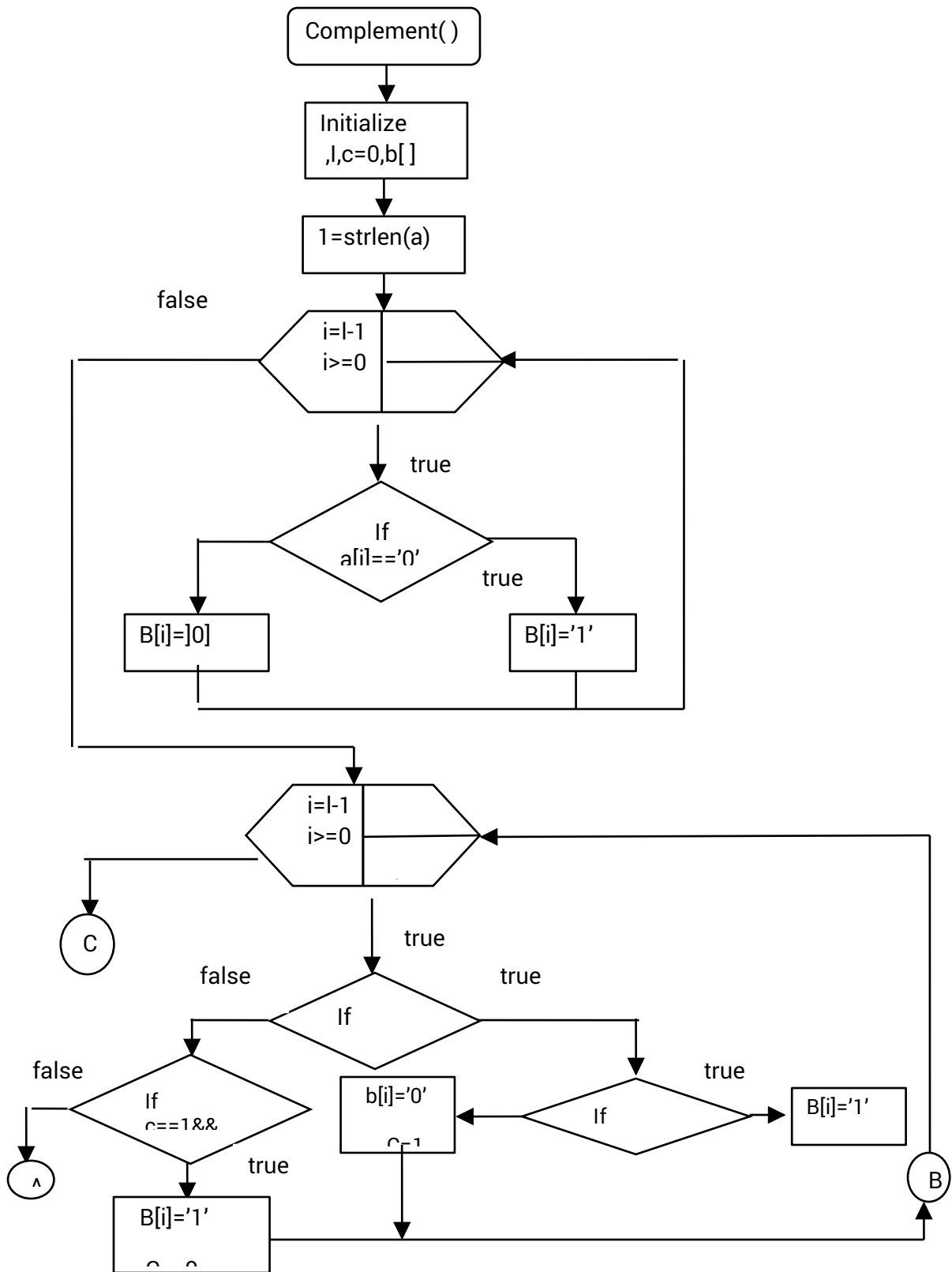
Step 8: if (c==1 && b[i]!='1') if True b[i]='0' and assigns the value to c=1

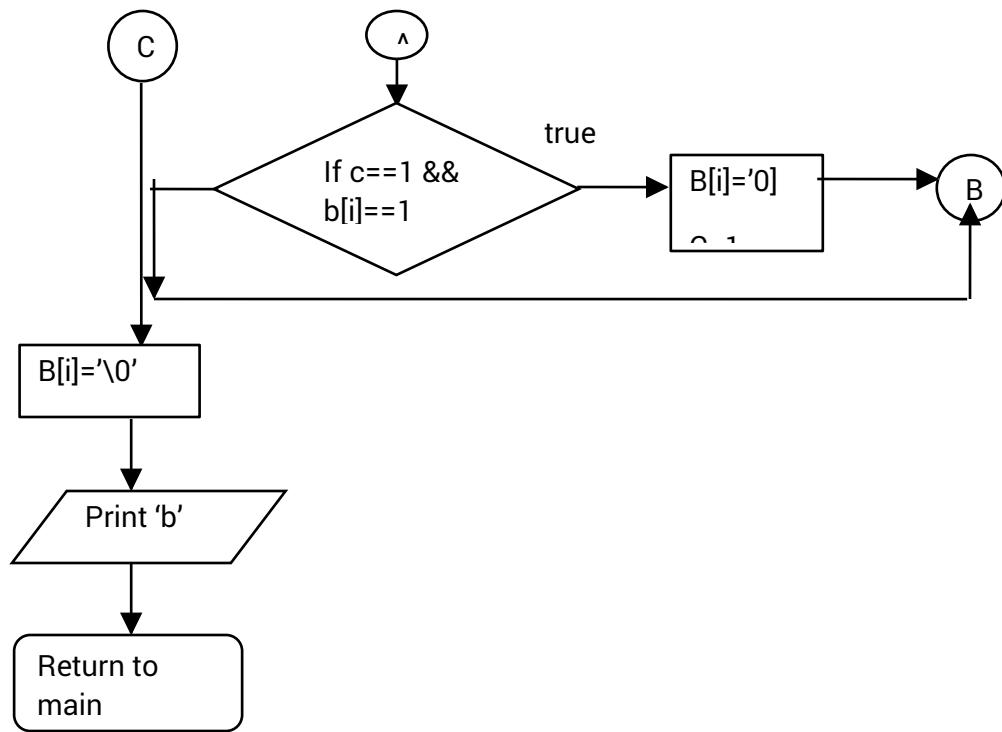
Step 9: b[i]='\0' and prints the 2's complement

Step 10: stop

Flow chart:







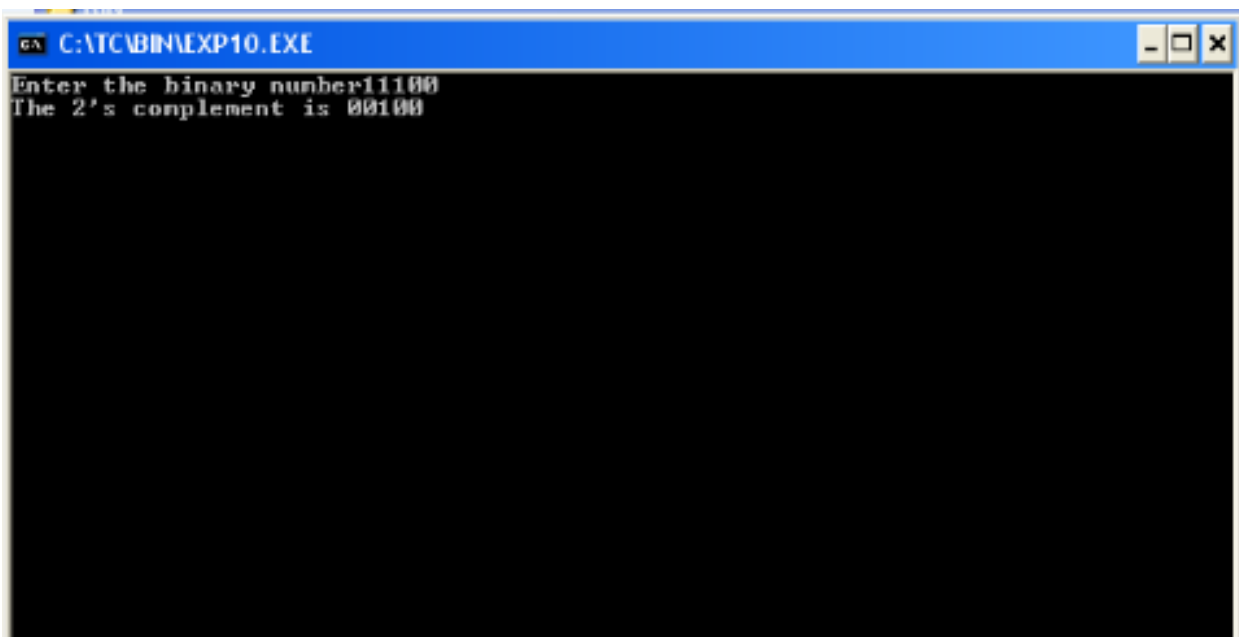
```

#include <stdio.h>
#include<conio.h>
void complement (char *a);
void main()
{
char a[16];
int i;
clrscr();
printf("Enter the binary number");
gets(a);
for(i=0;a[i]!='\0'; i++)
{
if (a[i]!='0' && a[i] != '1')
{
printf("The number entered is not a binary number. Enter the correct number");
exit(0);
}
}
complement(a);
getch();
}
void complement (char *a)
{
int l, i, c=0;
char b[16];
l=strlen(a);
for (i=l-1; i>=0; i--)
{
if (a[i]=='0')
b[i]='1';
else
b[i]='0';
}
for(i=l-1; i>=0; i--)
{
if(i==l-1)
{
if (b[i]=='0')
b[i]='1';
else
{
b[i]='0';
c=1;
}
}
}
else
{

```

```
if(c==1 && b[i]!='0')
{
b[i]='1';
c=0;
}
else if (c==1 && b[i]!='1')
{
b[i]='0';
c=1;
}
}
}
b[l]='\0';
printf("The 2's complement is %s", b);
}
```

Output:



```
C:\TC\BIN\EXP10.EXE
Enter the binary number11100
The 2's complement is 00100
```

2.b) . Write a 'C' Program to find the roots of a quadratic equation.

Algorithm:

Step 1: start

Step 2: declare root1,root2

Step 3: input a,b,c

Step 4: calculate $d=b*b-4*(a*c)$

Step 5: $d<0$ if True goto step 6

False goto step 7

Step 6: display complex numbers by using

i) $-b/(2*a)$

ii) $\sqrt{-d}/(2*a), -\sqrt{-d}/(2*a)$

Step 7: $d==0$ if True goto step 8

False goto step 9

Step 8: display roots are equal by calculating r1

i) $r1=-b/(2*a)$

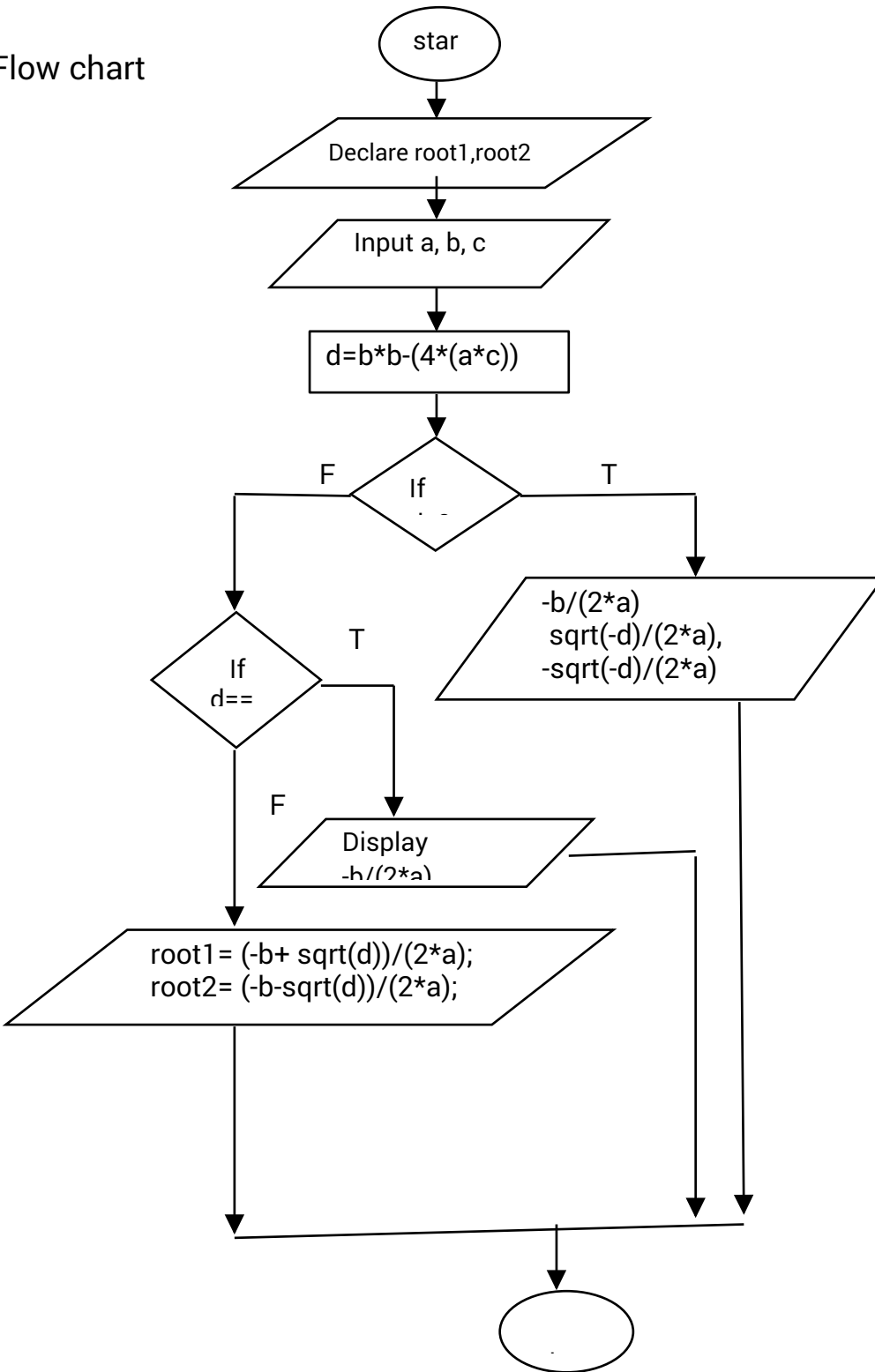
Step 9: display roots are real as root1, root2

$root1 = (-b + \sqrt{d})/(2*a);$

$root2 = (-b - \sqrt{d})/(2*a);$

step 10:stop

Flow chart




```

#include<stdio.h>
#include<conio.h>
#include<math.h>
void main()
{
float a,b,c ;
float d,root1,root2;
clrscr();
printf("enter a,b,c of quadratic equation:\n");
scanf("%f%f%f",&a,&b,&c);
d=(b*b)-(4*(a*c));
if(d<0)
{
printf("roots are complex numbers\n");
printf("roots of quadratic equatio are:");
printf("%.3f%+.3fi",-b/(2*a),sqrt(-d)/(2*a));
printf("%.3f%+.3fi",-b/(2*a),-sqrt(-d)/(2*a));
}
else if(d==0)
{
printf("both roots are equal.\n");
root1=-b/(2*a);
printf("root of quqdratic equation is: %.3f",root1);
}
else
{
printf("roots are real numbers.\n");
root1=(-b+sqrt(d))/(2*a);
root2=(-b-sqrt(d))/(2*a);
printf("roots of quadratic equation are: %.3f,%.3f",root1,root2);
}
getch();
}

```

Output:

```
ex D:\TC\BIN\4B.EXE
enter a,b,c of quadratic equation:
1
2
3
roots are complex numbers
roots of quadratic equatio are:-1.000+1.414i,-1.000-1.414i_
```

2.c) Write a 'C' Program, which takes two integers operands and one operator from the user, performs the operation and prints the result. (Consider the operators +,-,*,/,% and use Switch Statement)

Algorithm:

Step 1: start

Step 2: Enter a, b values.

Step 3 :Print 'MENU'.

- (i) Print '+ Addition'.
- (ii) Print '- Subtraction'.
- (iii) Print '* Multiplication'.
- (iv) Print '/ Division'.
- (v) Print '% Remainder'.
- (vi) Print 'E Exit'.

Step 4: Print 'Enter your choice'.

Step 5: If op=='E' then goto step 8 otherwise follow the below steps

Step 6: Switch(op)

a. case +:

- i. Print 'Addition'.
- ii. $c=a+b$.
- iii. Print 'Sum='c.
- iv. break

b. case -:

- v. Print 'Subtraction'.
- vi. $c=a-b$.
- vii. Print 'Difference='c.
- viii. break

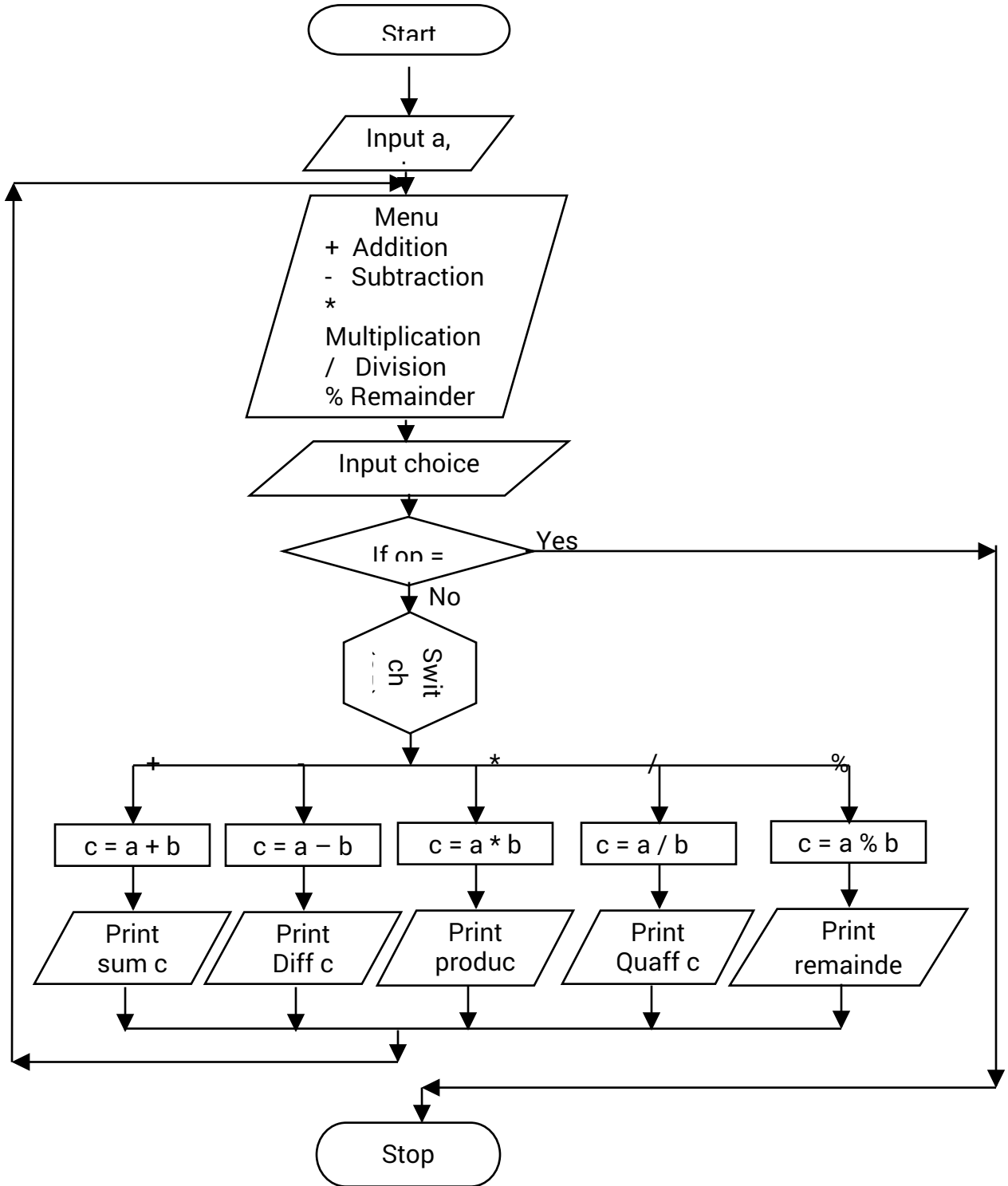
c. case *:

- ix. Print 'Multiplication'.
- x. $c=a*b$.
- xi. Print 'Product='c.
- xii. break
- d. case /:
 - xiii. Print 'Division'.
 - xiv. $c=a/b$.
 - xv. Print 'Quotient='c.
 - xvi. break
- e. case %:
 - xvii. Print 'Remainder'.
 - xviii. $c=a\%b$.
 - xix. Print 'Remainder='c.
 - xx. Break
- f. case e:
 - exit(1)
- g. default:
 - xxi. Print 'Invalid Option'.
 - xxii. Break

Step 7: while(1) then goto step 3.

Step 8: Stop.

Flowchart:



Program:

```
#include<stdio.h>
#include<conio.h>
#include<math.h>
main()
{
    int a, b, c;
    char op;
    clrscr();
    printf("Enter a and b:");
    scanf("%d%d",&a,&b);
    do{
        printf("\n\nMENU\n");
        printf("+ Addition\n");
        printf("- Subtraction\n");
        printf("* Multiplication\n");
        printf("/ Division\n");
        printf("% Remainder\n");
        printf("E Exit\n");
        printf("Enter your choice");
        getchar();
        op=getchar();
        if(op=='E'||op=='e')
            exit(1);
        switch(op)
        {
            case '+':
                printf("Addition\n");
                c=a+b;
                printf("Sum=%d\n",c);
                break;
            case '-':
                printf("Subtraction\n");
                c=a-b;
                printf("Difference=%d\n",c);
                break;
            case '*':
                printf("Multiplication\n");
                c=a*b;
                printf("Product=%d\n",c);
                break;

            case '/':
                printf("Division\n");
                c=a/b;
```

```

        printf("Quotient=%d\n",c);
        break; case '%':
        printf("Remainder\n");
        c=a%b;
        printf("Remainder=%d\n",c);
        break;
    default:
        printf("Invalid Option\n");
        break;
    } /*end of switch statement*/
}
while(1); /*End of while*/

}/*End of main function*/

```

Output:

```

D:\TC\BIN\5B.EXE
Enter a and b:5 4

MENU
+ Addition
- Subtraction
* Multiplication
/ Division
% Remainder
E Exit
Enter your choice
+
Addition
Sum=9

MENU
+ Addition
- Subtraction
* Multiplication
/ Division
% Remainder
E Exit
Enter your choice

```

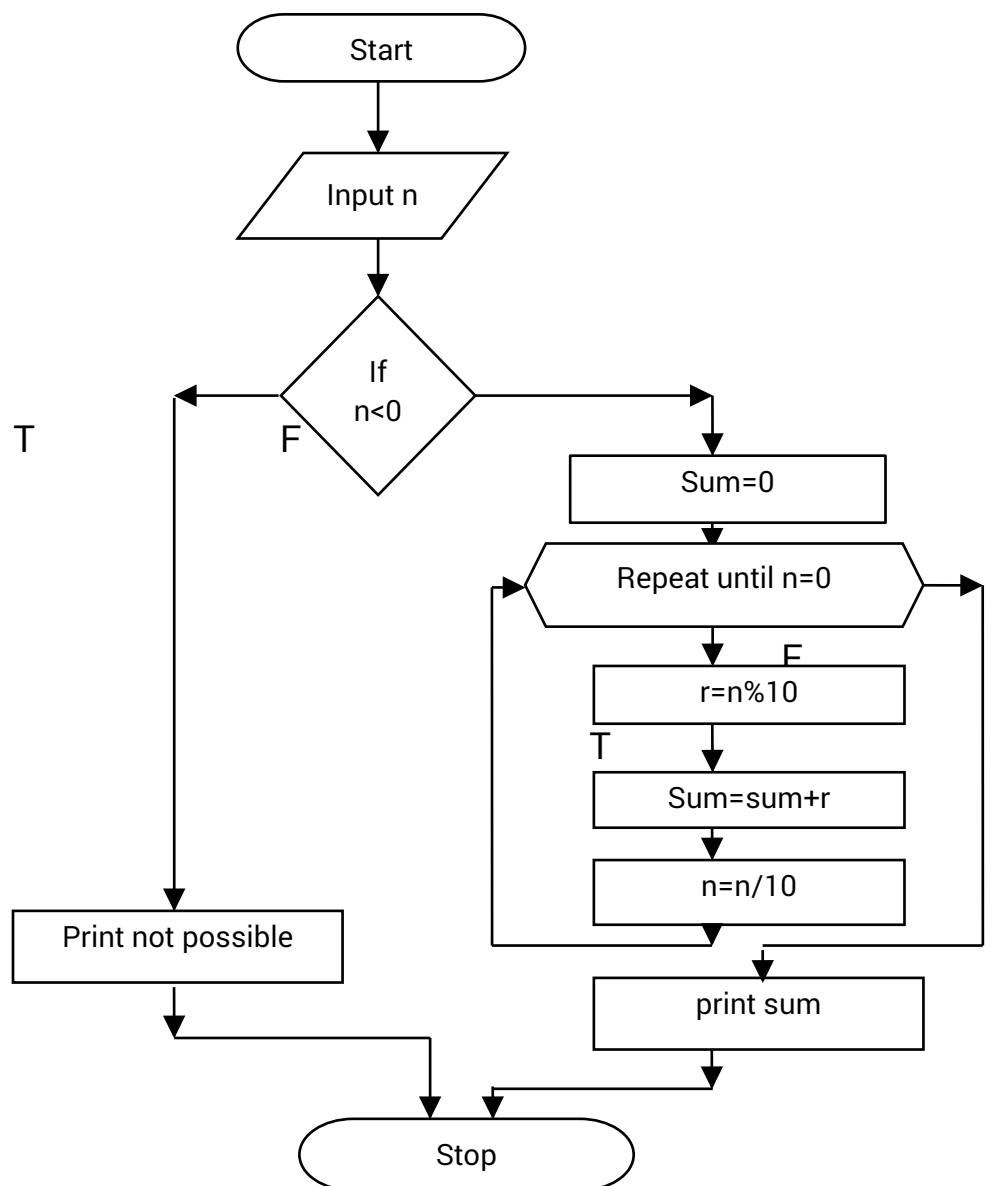
Exercise 3

a. Write a Program in C to find the sum of individuals Digits of a positive Integer.

Algorithm:

- 1) Input a number n.
- 2) Check n is +ve, if not goto step 6.
- 3) S=0,m=n.
- 4) Repeat the following until n=0.
 - i. $r=n\%10$.
 - ii. $sum=sum+r$.
 - iii. $n=n/10$.
- 5) print sum.
- 6) Stop

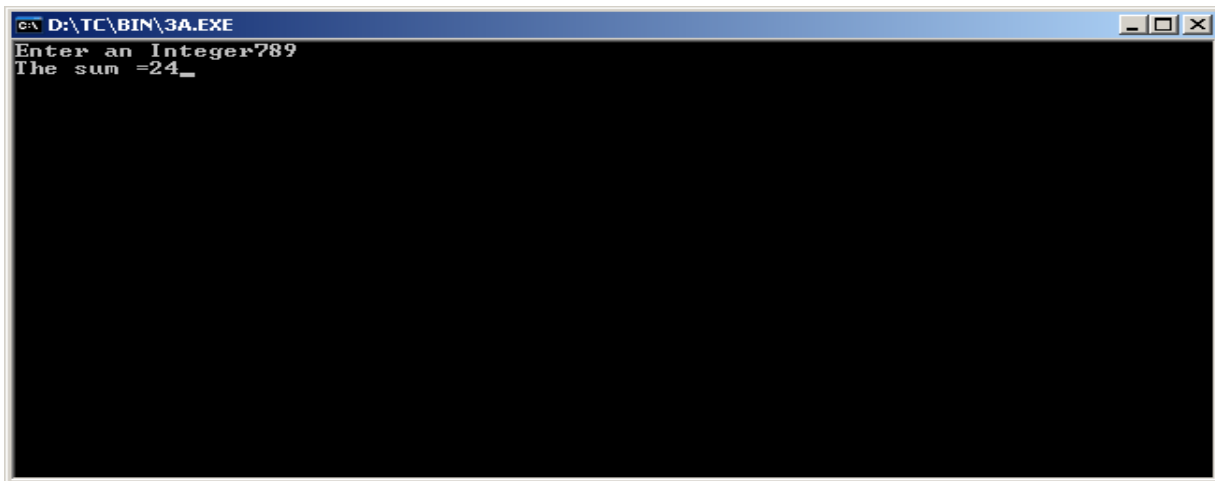
Flowchart



Program:

```
#include<stdio.h>
#include<conio.h>
void main()
{
    int r,n,sum;
    clrscr();
    printf("Enter an Integer");
    scanf("%d",&n);
    if(n<0)
    printf("The given number is not +ve Integer");
    else
    {
        sum=0;
        while(n!=0)
        {
            r=n%10;
            sum=sum+r;
            n=n/10;
        }
        printf("The sum =%d",sum);
    }
    getch();
}
```

Output:



```

D:\TC\BIN\3A.EXE
Enter an Integer789
The sum =24_

```

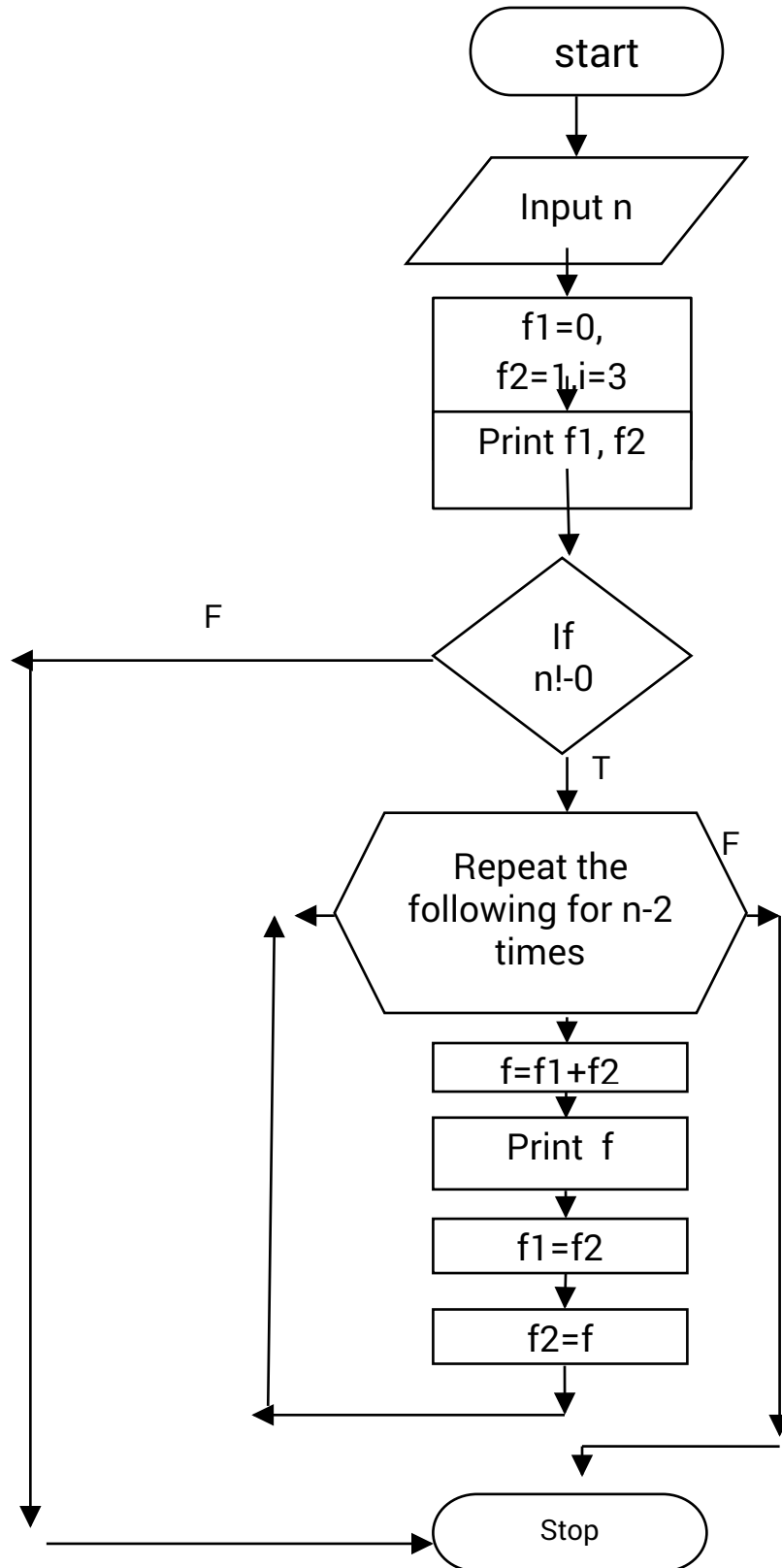
b. Write a program a Fibonacci sequence is defined as follows.

The first and second terms in the sequence are 0 and 1. Subsequent terms are found by adding the precedes two preceding two terms in the sequence, Write a C Program to Generate the first 'n' terms of the sequence.

Algorithm

1. Enter the no of Fibonacci, n to be generated.
2. $f1=0$
3. $f2=1$
4. print $f1,f2$
5. repeat the following for $n-2$ times.
 - a. $f=f1+f2$
 - b. print f
 - c. $f1=f2$
 - d. $f2=f$
6. stop.

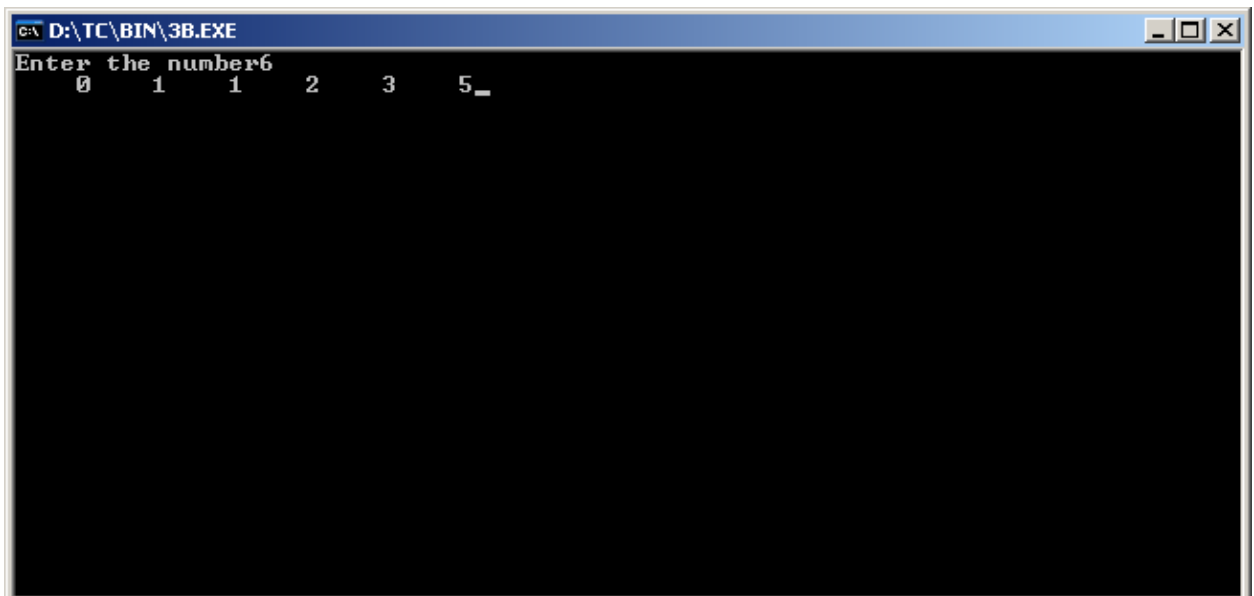
Flowchart :



Program

```
#include<stdio.h>
#include<conio.h>
void main()
{
    int f1,f2,f;
    int i,n;
    clrscr();
    f1=0;
    f2=1;
    printf("Enter the number");
    scanf("%d",&n);
    if(n!=0)
    {
        printf("%5d%5d",f1,f2);
        i=3;
        while(i<=n)
        {
            f=f1+f2;
            printf("%5d",f);
            f1=f2;
            f2=f;
            i++;
        }
    }
    getch();
}
```

Output:



The screenshot shows a Turbo C++ console window titled "D:\TC\BIN\3B.EXE". The prompt "Enter the number" is followed by the input "6". The output displays the Fibonacci sequence: 0, 1, 1, 2, 3, 5, with a cursor under the 5. The numbers are formatted with 5 spaces between them.

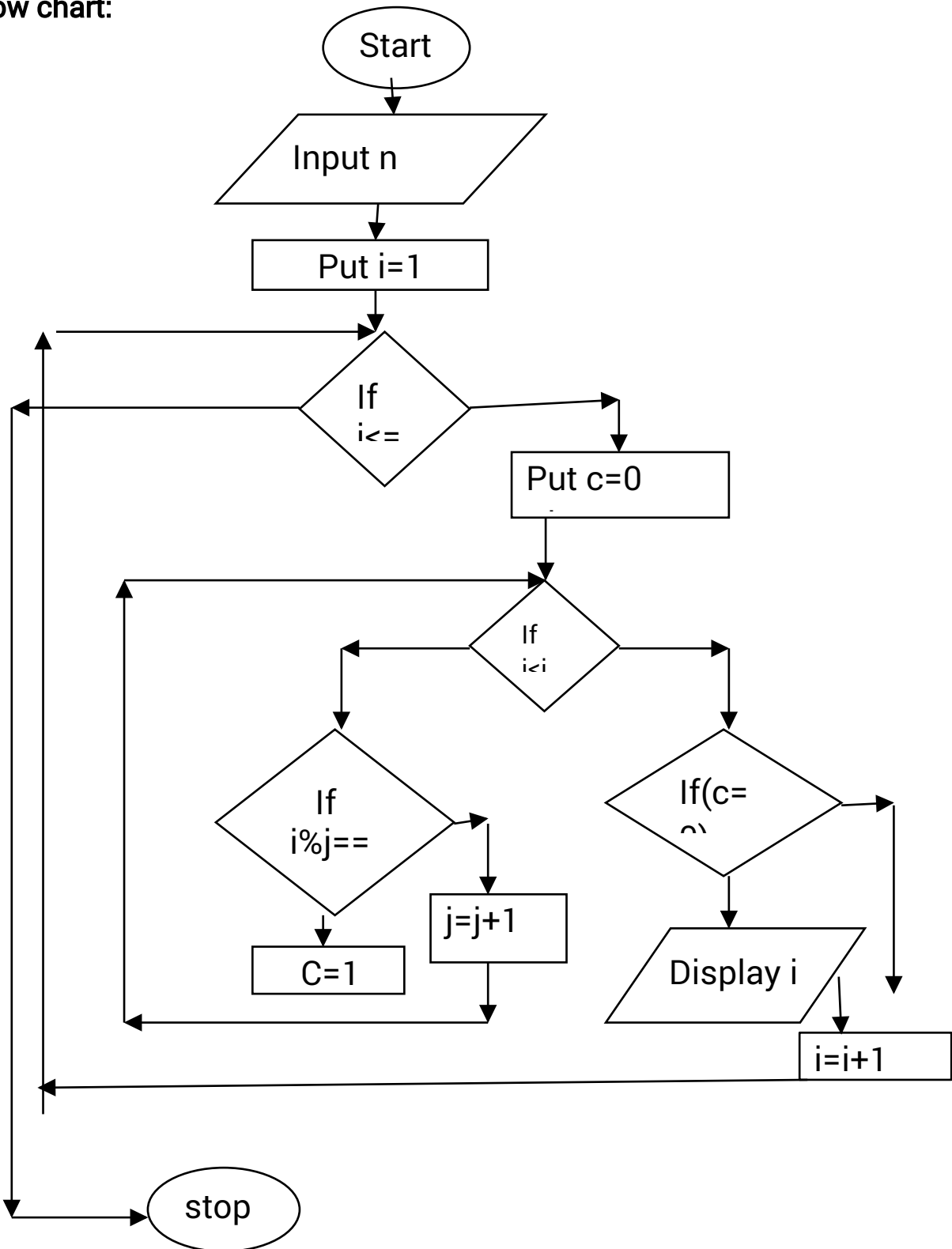
```
Enter the number6
0    1    1    2    3    5_
```

C. Write a C program to generate all the prime numbers between 1 and n, where n is a value supplied by the user.

Algorithm:

Step 1: start
Step 2: input n
Step 3: put i=1
Step 4: i<=n if True goto step 5
 False goto step 9
Step 5: put c=0 and initialize j=2
Step 6: j<i if True goto step 7
 False goto step 9
Step 7: (i%j==0) if True goto step 7
 False goto step 6 by incrementing j
Step 8: assign c=1
Step 9: if c==0 display i otherwise increment i
Step 10: stop

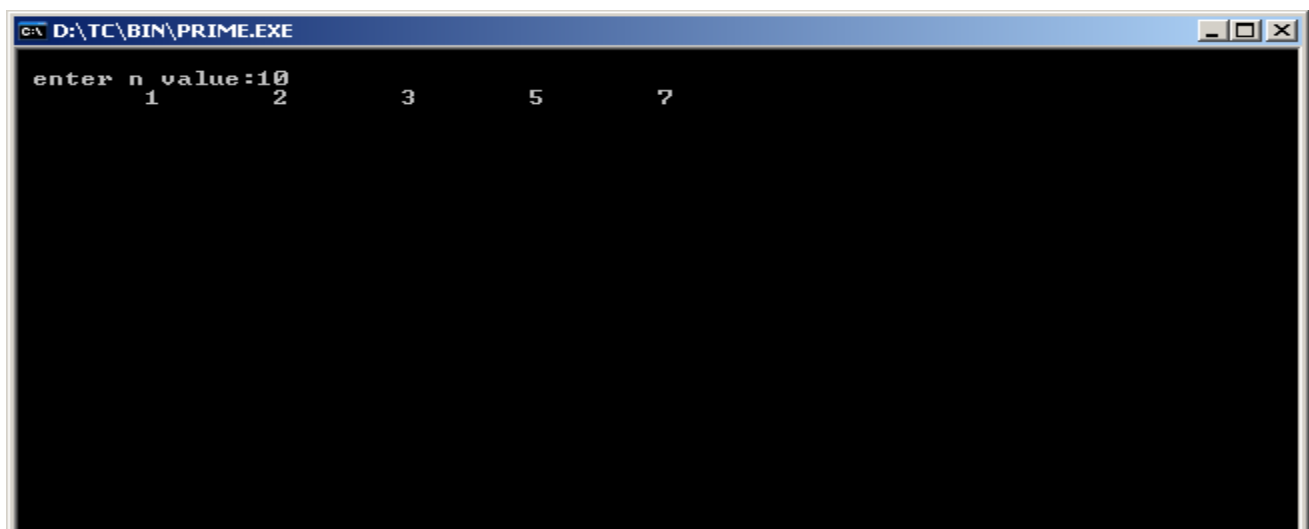
Flow chart:



Program:

```
#include<stdio.h>
#include<conio.h>
#include<stdio.h>
void main()
{
int n,i,c,j;
clrscr();
printf("\n enter n value:");
scanf("%d",&n);
for(i=1;i<=n;i++)
{
c=0;
for(j=2;j<i;j++)
{
if(i%j==0)
{
c=1;
break;
}
}
if(c==0)
printf("\t%d",i);
}
getch();
}
```

Output:



```
C:\ D:\TC\BIN\PRIME.EXE
enter n value:10
1 2 3 5 7
```

Program:

```
#include<stdio.h>
```

```
#include<conio.h>
```

```
void main()
```

```
{
```

```
int n,d,i;
```

```
clrscr();
```

```
printf("enter the table you want to print\n");
```

```
scanf("%d",&n);
```

```
printf("enter the limit of the table\n");
```

```
scanf("%d",&d);
```

```
for(i=0;i<=d;i++)
```

```
printf("%d*%d=%d\n",n,i,n*i);
```

```
getch();
```

```
}
```

Output:

```
C:\ATC\BIN\MUL.EXE
enter the table you want to print
5
enter the limit of the table
10
5*0=0
5*1=5
5*2=10
5*3=15
5*4=20
5*5=25
5*6=30
5*7=35
5*8=40
5*9=45
5*10=50
-
```

b) Write a C Program to enter a decimal number , and calculate and display binary equivalent of that number.

Algorithm:

Step 1: start

Step 2: initialize array as static and declare the variables n,i

Step 3: read the value of decimal number

Step 4: for i=0 to 15 if n>0 True goto step 5

False goto step 6

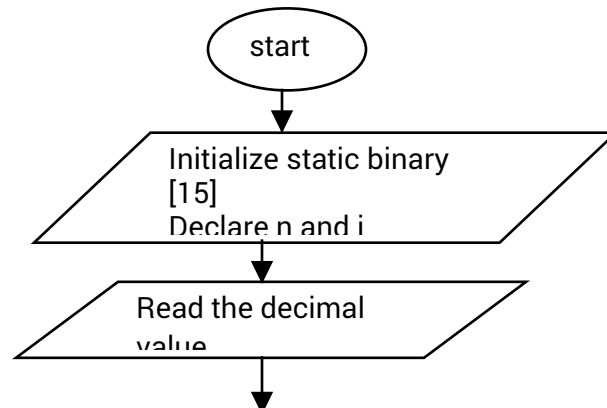
Step 5:set binary[i]=n%2

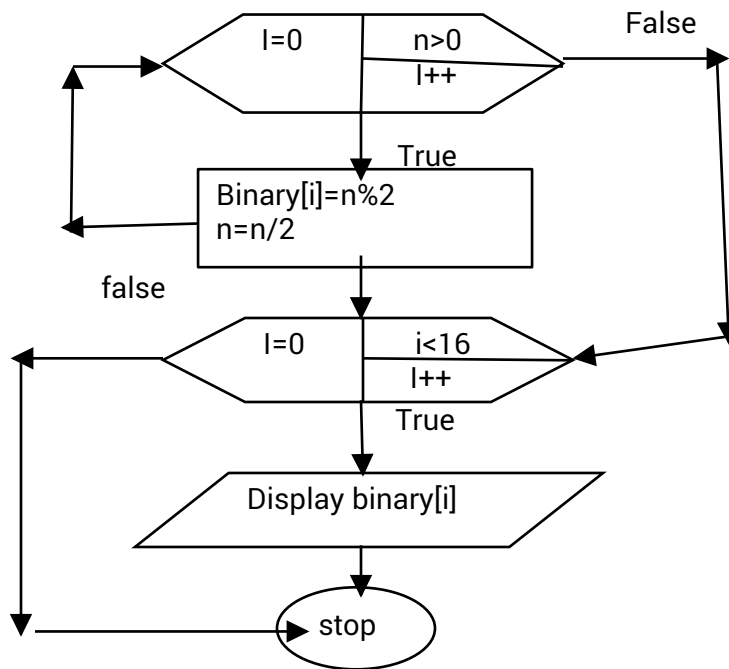
n=n/2

step 6:for i=0 to 16 display the value of binary [i].

step 7: stop

Flowchart:





Program

```

#include<stdio.h>
#include<stdio.h>
void main()
{
  int n,i;
  static int binary[16];
  clrscr();
  printf("\nEnter Decimal Number ");
  scanf("%d",&n);
  for(i=15;n>0;i--)
  {
    binary[i]=n%2;
    n=n/2;
  }
  printf("\n The equivalent binary number is ");
  for(i=0;i<16;i++)
  {
    printf("%d",binary[i]);
  }
  getch();
}
Output:

```

c)Write a C program to check whether the given number is Armstrong number or not

Algorithm: Step 1: start

Step 2: initialize arm=0 and declare the variables temp,n,s

Step 3: read the value of n

Step 4:assign n value to temp variable

Step 5: repeat these steps until n!=0

s =n%10

Arm=arm+(s*s*s)

n=n\10

step 6:if temp==n True goto step 8

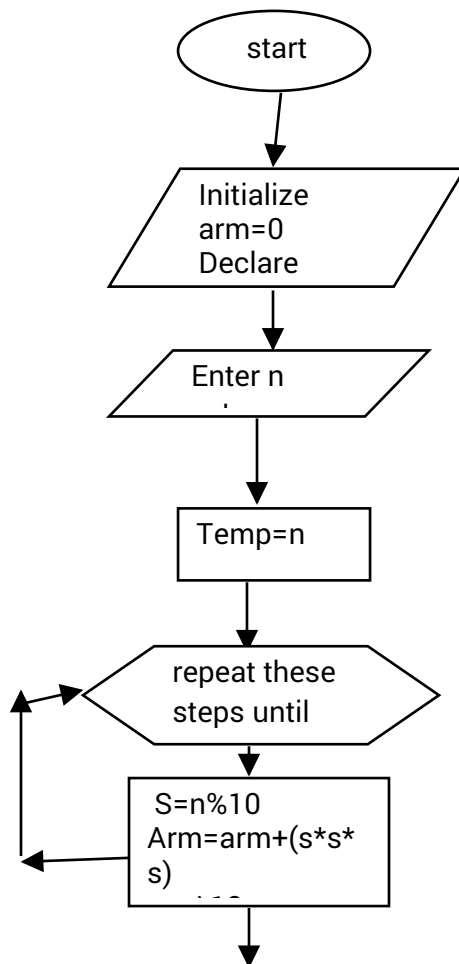
False goto step 9

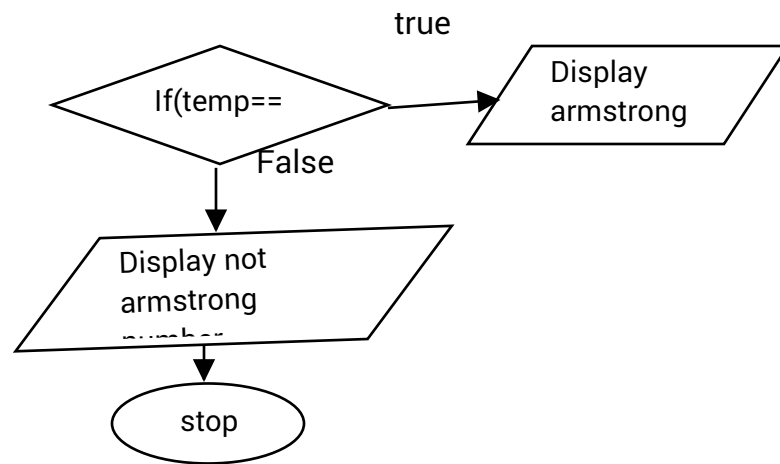
Step 7: display Armstrong number

Step 8: display not an Armstrong number

Step 9;stop.

Flow chart:



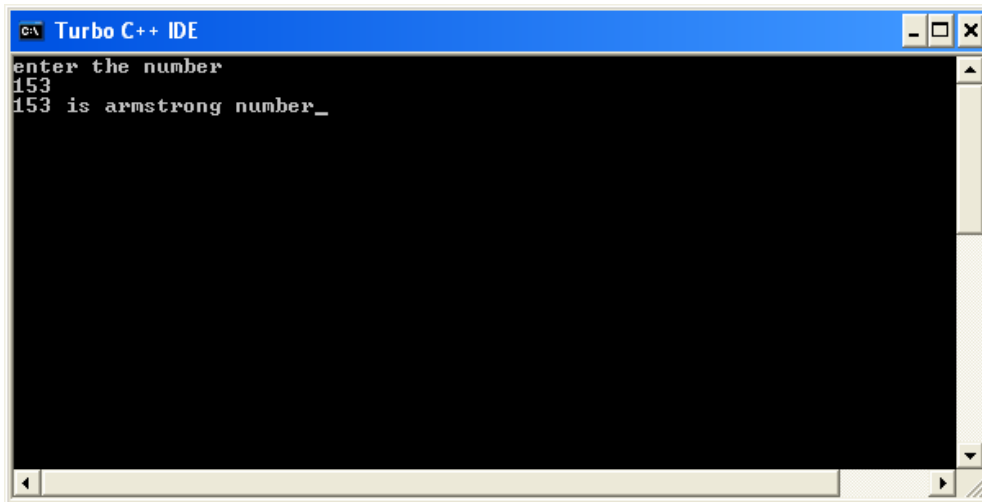


Program:

```

#include<stdio.h>
#include<conio.h>
void main()
{
int arm=0,temp,n,s;
clrscr();
printf("enter the number\n");
scanf("%d",&n);
temp=n;
while(n!=0)
{
s=n%10;
arm=arm+(s*s*s);
n=n/10;
}
if(temp==arm)
{
printf("%d is armstrong number",temp);
}
else
printf("%d is not armstrong number",temp);
getch();
}
  
```

Output:



```
enter the number
153
153 is armstrong number_
```

Exercise 5

b) write a C program to implement a linear search.

Algorithm:

Step 1: start

Step 2: declare the variables i,n,s and array a[10]

Step 3: read the value of n

Step 4: for i=0 to n read the values into array until i<n

Step 5: read the search element

Step 6:for i=0 to n if i<n true goto step 7

False goto step 9

Step 7:if (s==a[i]) true goto step 8

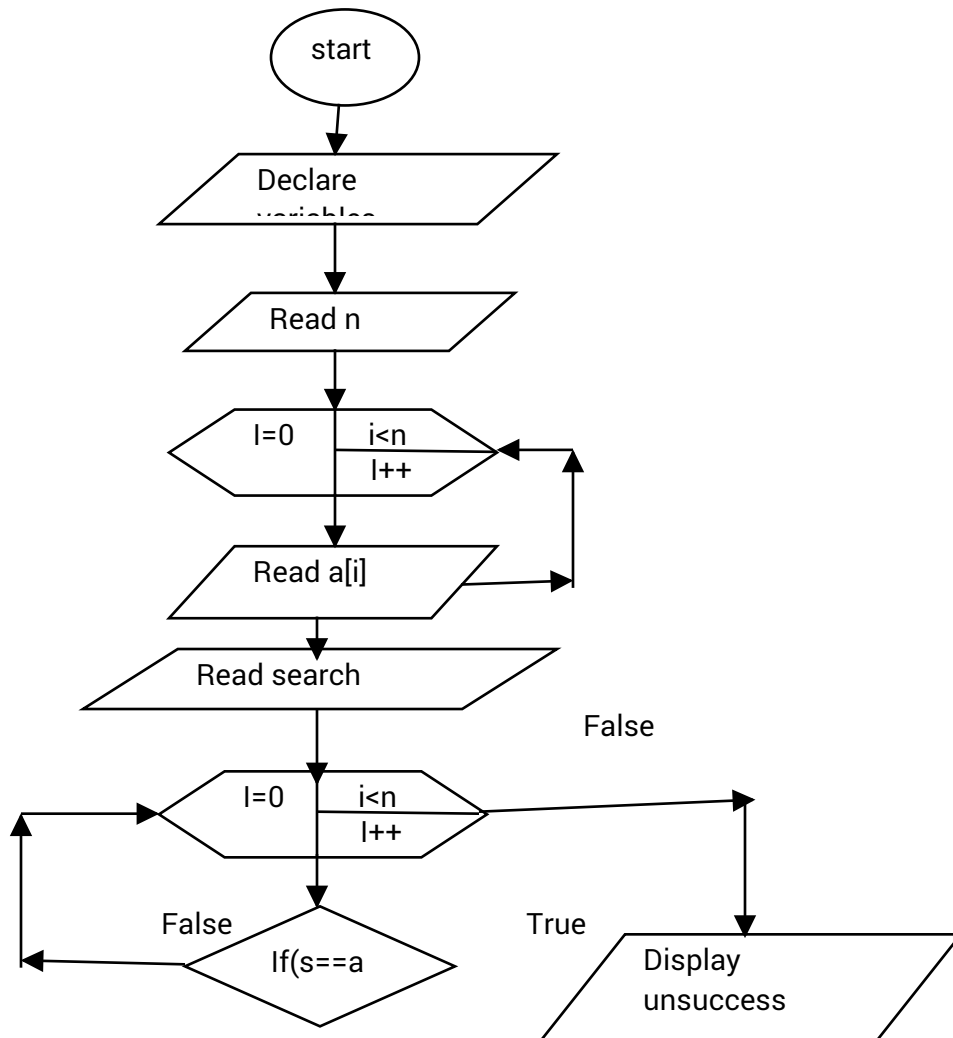
False increment i value

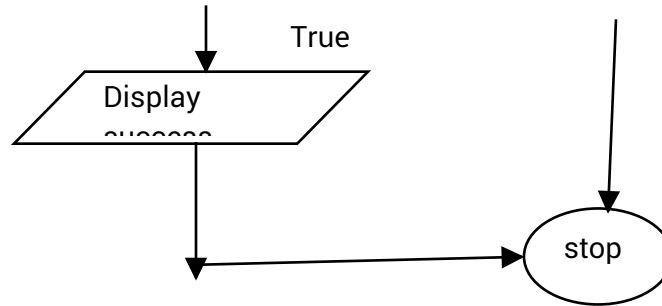
Step 8:display success

Step 9: display unsucess

Step 10:stop

Flow chart:





Program:

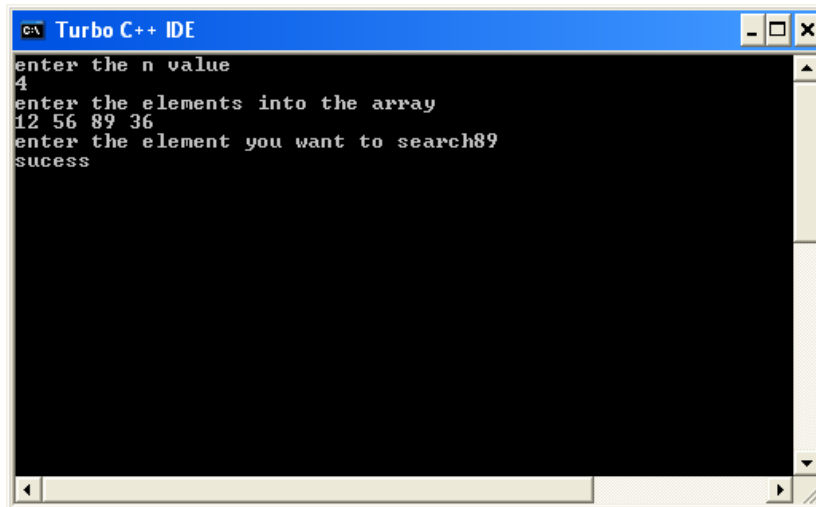
```

#include<stdio.h>
#include<conio.h>
#include<process.h>
void main()
{
int i,n,s,a[10];
clrscr();
printf("enter the n value\n");
scanf("%d",&n);
printf("enter the elements into the array\n");
for(i=0;i<n;i++)
scanf("%d",&a[i]);
printf("enter the element you want to search");
scanf("%d",&s);
for(i=0;i<n;i++)
{
if(s==a[i])
{
printf("sucess");
getch();
exit(0);
}
}
}

```

```
printf("unsucess");  
getch();  
}
```

Output:



The screenshot shows a Turbo C++ IDE window with a black background and white text. The text displays the following sequence of input and output: 'enter the n value', '4', 'enter the elements into the array', '12 56 89 36', 'enter the element you want to search89', and 'sucess'.

Exercise 6

b) write a c program to input two $m \times n$ matrices ,check the compatibility and perform addition and multiplication of them

a) Addition of Two Matrices

Algorithm:

Step 1: start

Step 2: declare $a[10][10], b[10][10], c[10][10]$.

Step 3: enter rows and columns for a & b Matrices (i.e. $m \& n$).

Step 4: for $i=0$ to m for rows[a] if $i < m$ True goto step 5
False goto step 7

Step 5: for $j=0$ to n for columns[a] if $j < n$ True goto step 6
False goto step 3 by incrementing i value by one

Step 6: read elements into matrix (i.e. $a[i][j]$) and increment j value by one

Step 7: for $i=0$ to m for rows[b] if $i < m$ True goto step 8
False goto step 10

Step 8: for $j=0$ to n for columns[b] if $j < n$ True goto step 9
False goto step 7 by incrementing i value by one

Step 9: read elements into matrix (i.e. $b[i][j]$) and increment j value by one

Step 10: for $i=0$ to n for rows[c] if $i < m$ True goto step 11
False goto step 13

Step 11: for $j=0$ to n for columns[c] if $j < n$ True goto step 12
False goto step 10 by incrementing i value by

one

Step 12: calculating sum of a & b (i.e. $c[i][j]=a[i][j]+b[i][j]$) and increment j value by one

Step 13: for i=0 to m for rows[c] if i<m True goto step 14

False goto step 16

Step 14: for j=0 to n for columns[c] if j<n True goto step 15

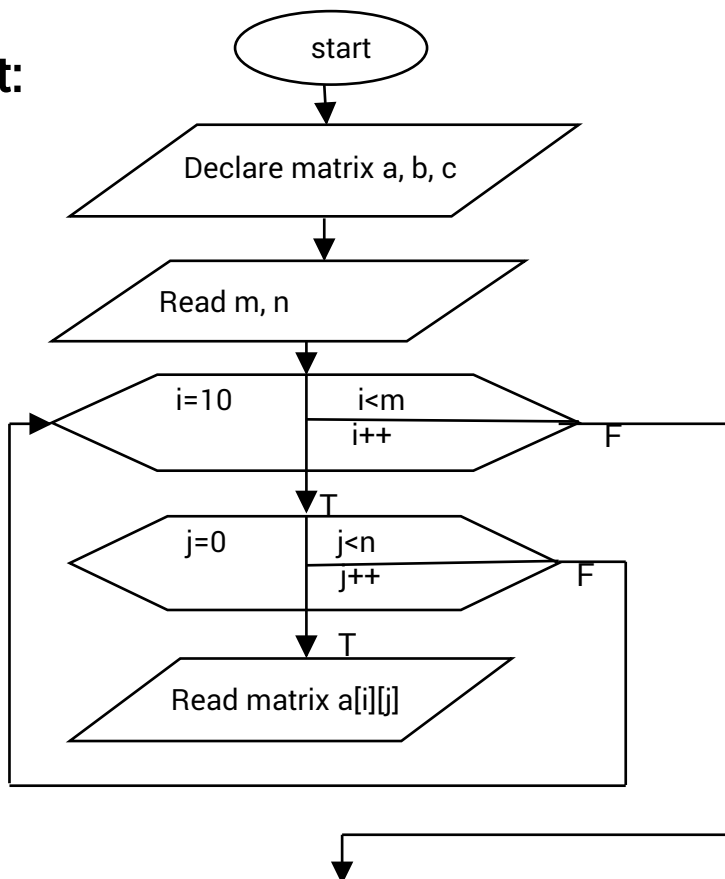
False goto step 13 by incrementing i value by

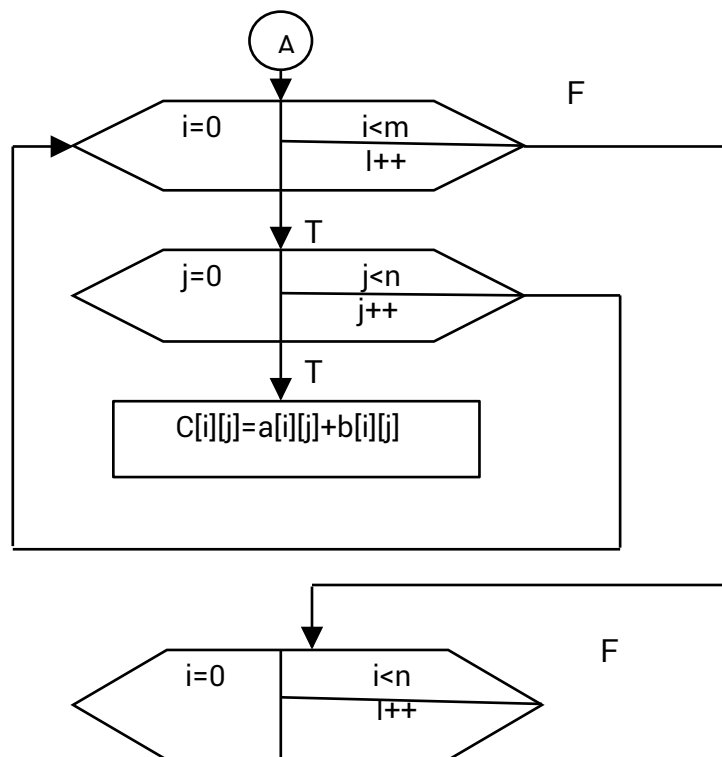
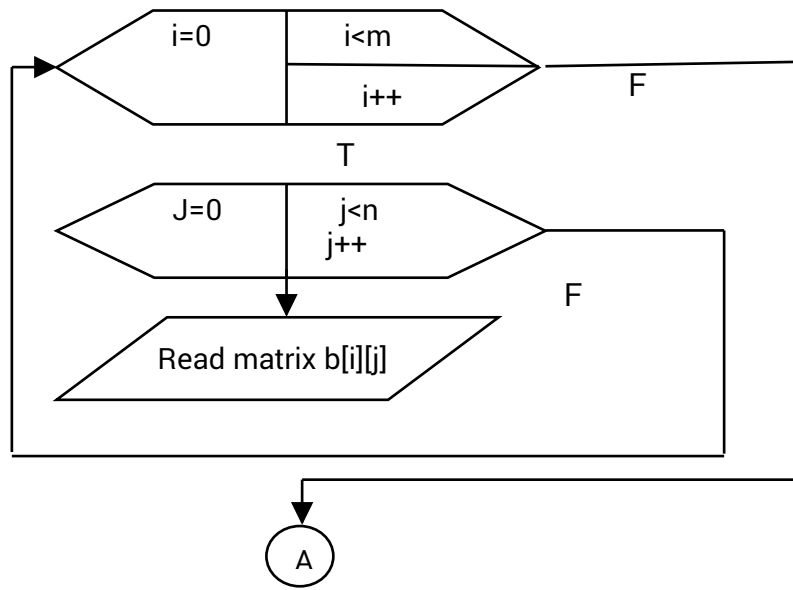
one

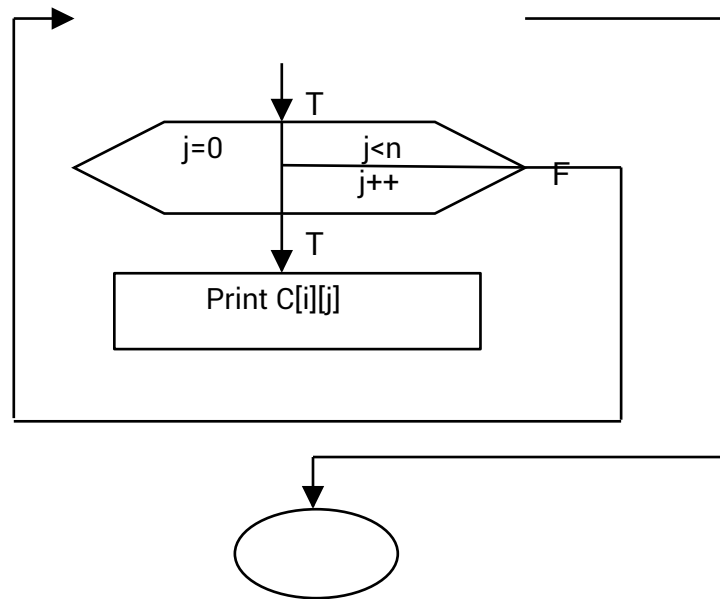
Step 15: display the elements of matrix c (i.e. $c[i][j]$)

Step 16: stop

Flow chart:







```

//program
#include<stdio.h>
#include<conio.h>
void main()
{
  int a[10][10],b[10][10],c[10][10],i,j,m,n;
  printf("enter the rows and columns for a & b matrices\n");
  scanf("%d%d",&m,&n);
  printf("Enter the First matrix->");
  for(i=0;i<m;i++)
  {
    for(j=0;j<n;j++)
    {
      scanf("%d",&a[i][j]);
    }
  }
  printf("\nEnter the Second matrix->");
  for(i=0;i<m;i++)
  {
    for(j=0;j<n;j++)
    {
      scanf("%d",&b[i][j]);
    }
  }
  for(i=0;i<m;i++)

```

```

{
    for(j=0;j<n;j++)
    {
        c[i][j]=a[i][j]+b[i][j];
    }
}
printf("\nThe Addition of two matrix is\n");
for(i=0;i<m;i++)
{
    printf("\n");
    for(j=0;j<n;j++)
        printf("%d\t",c[i][j]);
}
getch();
}

```

Output:

```

C:\TC\BIN\9A.EXE
enter the rows and columns for a & b matrices
2
4
Enter the First matrix->1
2
4
Enter the Second matrix->1
2
4
The Addition of two matrix is
2      4      8

```

Matrix multiplication by checking compatibility

Algorithm:

Step 1: start

Step 2: declare a[10][10],b[10][10],c[10][10].

Step 3: enter rows and columns for a Matrix (i.e. m & n).

Step 4: enter rows and columns for b Matrix (i.e. p & q)

Step 5: n! =p if True goto step 6

False goto step 7

Step 6: matrix multiplication is not possible

Step 7: for i=0 to m for rows[a] if i<m True goto step 8

False goto step 10

Step 8: for j=0 to n for columns[a] if j<n True goto step 9

False goto step 3 by incrementing i value by one

Step 9: read elements into matrix (i.e. a[i][j]) and increment j value by one

Step 10: for i=0 to m for rows[b] if i<m True goto step 11

False goto step 13

Step 11: for j=0 to n for columns[b] if j<n True goto step 12

False goto step 10 by incrementing i value by one

Step 12: read elements into matrix (i.e. $b[i][j]$) and increment j value by one

Step 13: for i=0 to n for rows[c] if $i < m$ True goto step 13
 False goto step 18

Step 14: for j=0 to n for columns[c] if $j < n$ True goto step 15
 False goto step 13 by incrementing i value by one

Step 15: assign $c[i][j]=0$

Step 16: for k=0 to n if $k < n$ True goto step 17
 False goto step 14

Step 17: calculate product by $c[i][j]=c[i][j]+a[i][k]*b[k][j]$

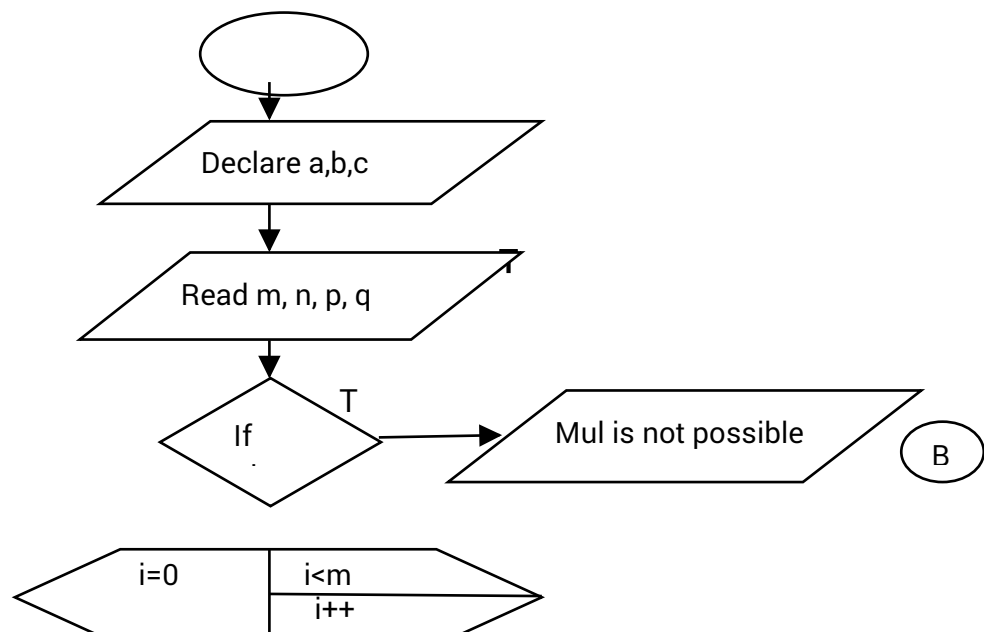
Step 18: for i=0 to n for rows[c] if $i < m$ True goto step 19
 False goto step 21

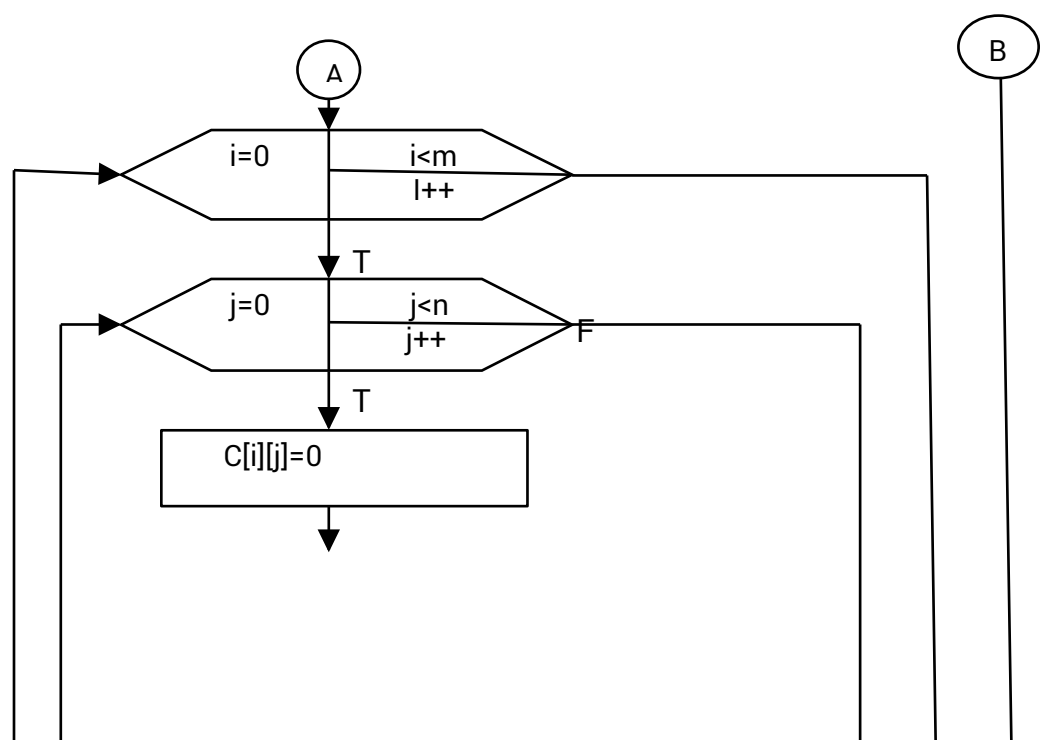
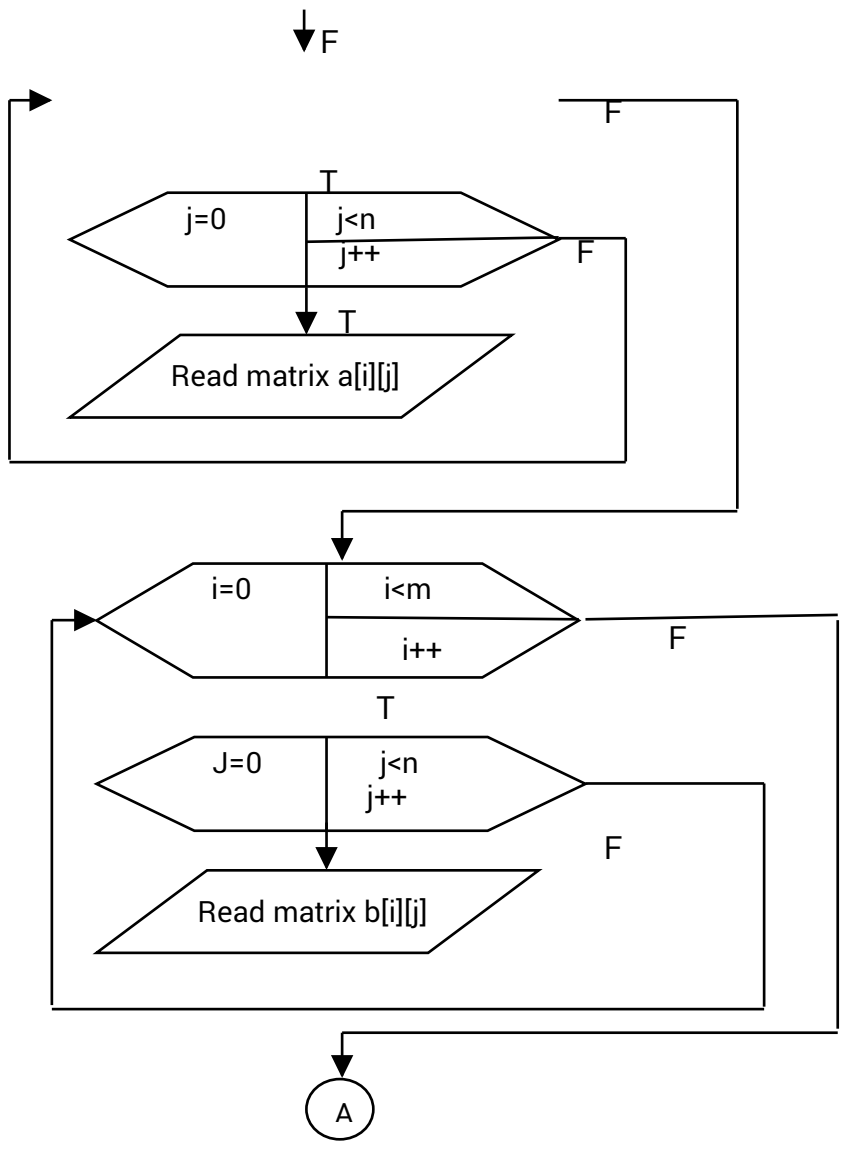
Step 19: for j=0 to n for columns[c] if $j < n$ True goto step 15
 False goto step 18 by incrementing i value by one

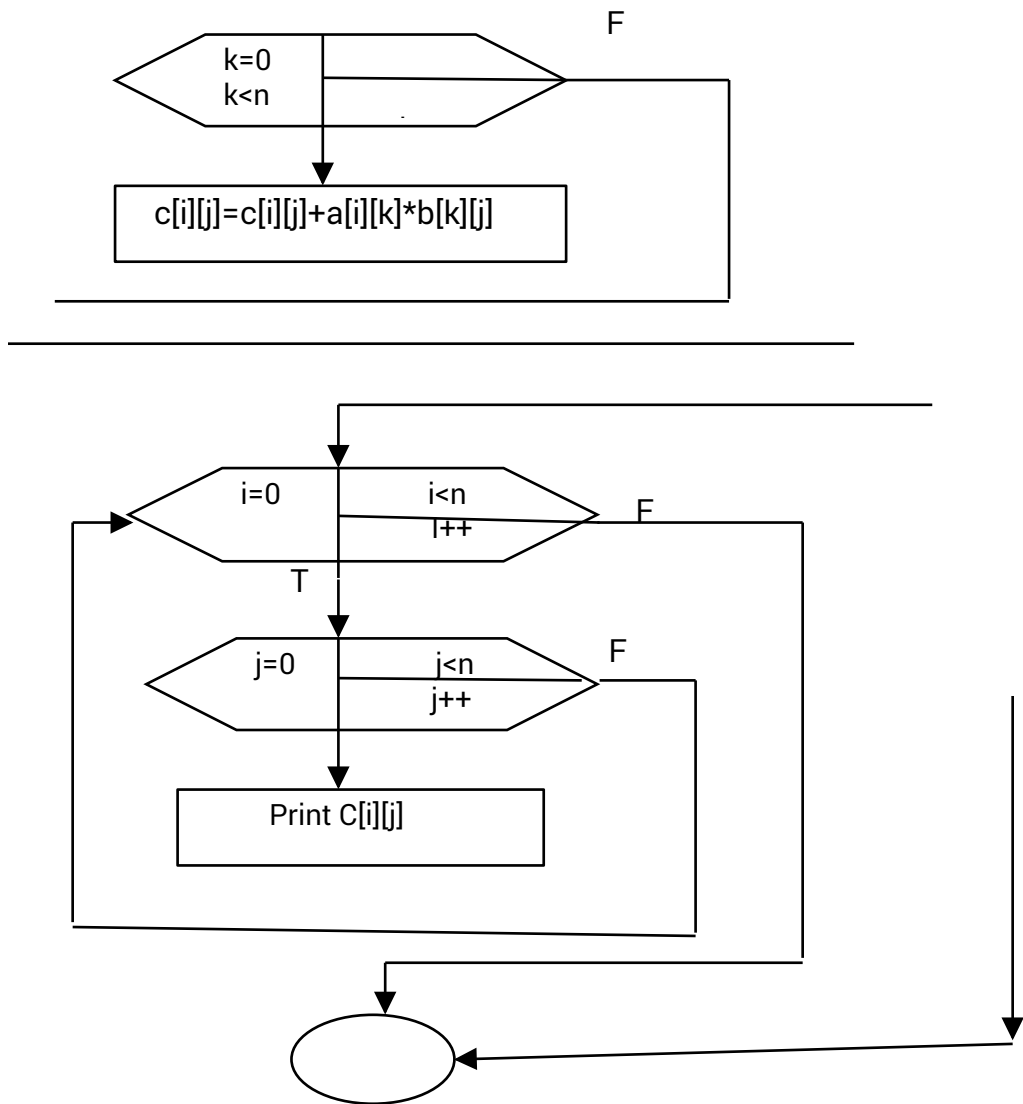
Step 20: print $c[i][j]$

Step 21 : stop.

Flow chart:







```

//program
#include<stdio.h>
#include<conio.h>
void main()
{
  int a[10][10],b[10][10],c[10][10],i,j,m,n,p,q,k;
  printf("enter the rows and columns for matrix a\n");
  scanf("%d%d",&m,&n);
  printf("enter the rows and columns for matrix b\n");
  scanf("%d%d",&p,&q);
  if(n!=p)
  {
    printf("matrix multiplication is not possible");
  }
  else
  {
    printf("Enter the First matrix->");
  }
}

```

```

for(i=0;i<m;i++)
{
for(j=0;j<n;j++)
{
scanf("%d",&a[i][j]);
}
}
printf("\nEnter the Second matrix->");
for(i=0;i<p;i++)
{
for(j=0;j<q;j++)
{
scanf("%d",&b[i][j]);
}
}
for(i=0;i<m;i++)
{
for(j=0;j<n;j++)
{
c[i][j]=0;
for(k=0;k<n;k++)

{
c[i][j]=c[i][j]+a[i][k]*b[k][j];
}
}
}
printf("\nThe multiplication of two matrix is\n");
for(i=0;i<n;i++)
{
printf("\n");
for(j=0;j<n;j++)
printf("%d\t",c[i][j]);
}
}
getch();
}

```

Output:


```
C:\TC\BIN\9C.EXE
enter the rows and columns for matrix a
2
2
enter the rows and columns for matrix b
2
2
Enter the First matrix->1
2
3
4
Enter the Second matrix->1
2
3
4
The multiplication of two matrix is
7      10
15     22
```

```
C:\TC\BIN\9C.EXE
enter the rows and columns for matrix a
2
2
enter the rows and columns for matrix b
3
2
matrix multiplication is not possible
```

Exercise 7

Write a C program that uses functions to perform the following operations:

- i. To insert a sub-string in to given main string from a given position.

Algorithm:

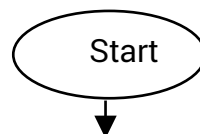
- Step 1: declare a[30],b[30],c[30]
- Step 2: read first string (i.e. a)
- Step 3: find length of the string(i.e. l1)
- Step 4: read second string(i.e. b)
- Step 5: find length of second string(i.e. l2)
- Step 6: read the position (i.e. n)
- Step 7: call sub program sub(a,b,l1,l2,n)
- Step 8: stop

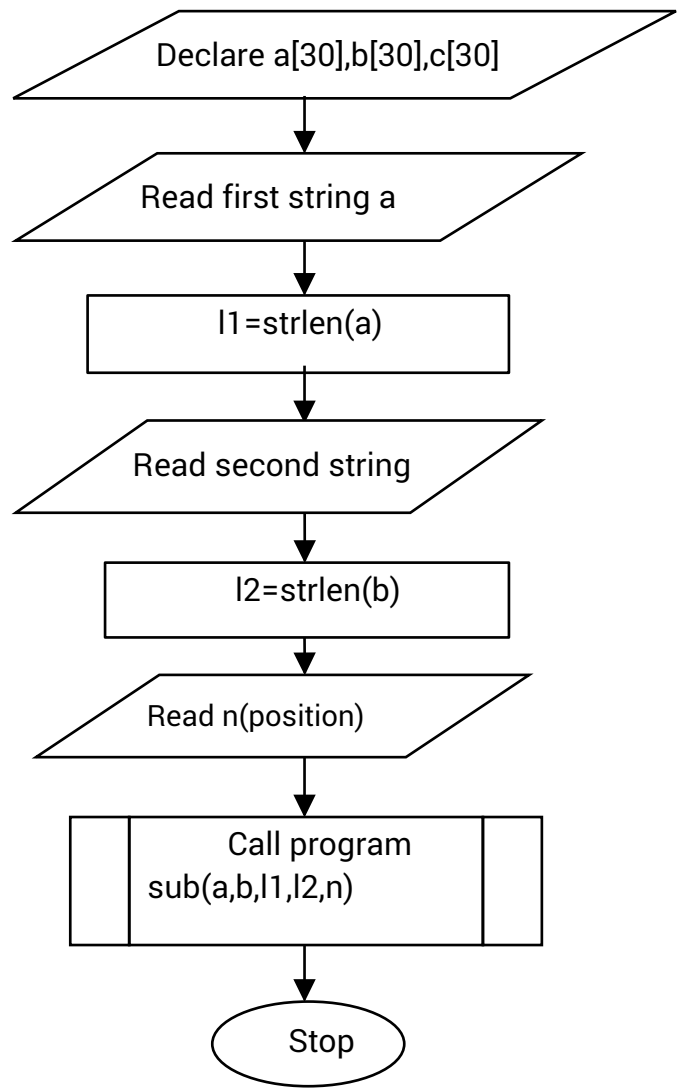
Algorithm for subprogram

Sub (a, b, l1, l2, n)

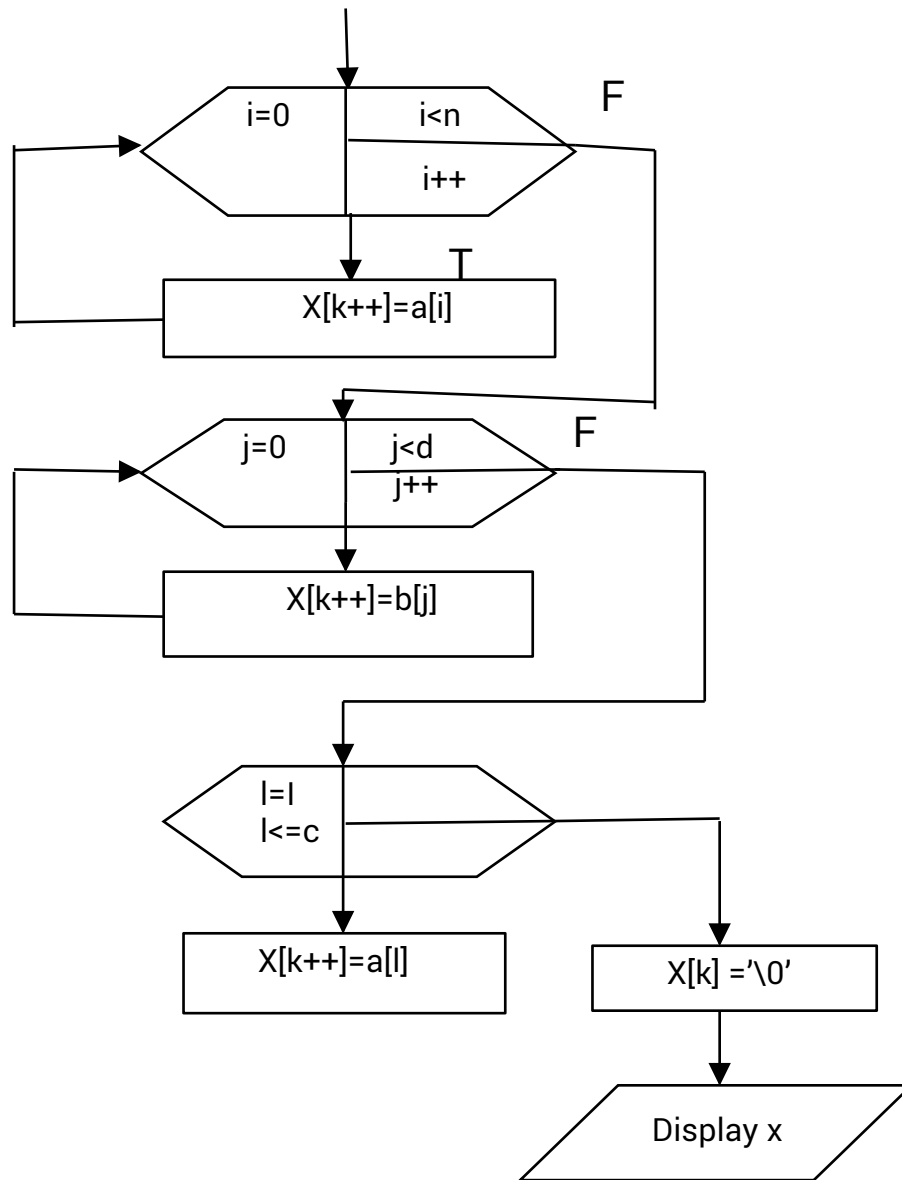
- Step 1: declare x [20] and initialize k=0
- Step 2: for i=0 to n (upto position) if i<n if True goto step 3
False goto step 4
- Step 3: assign a[i] value to x[k] and increment the value of k and goto step 2 by incrementing value of i by one.
- Step 4: for j=0 to d(length of second string) if j<d if True goto step 5
False goto step 6
- Step 5: assign b[j] value to x[k] and increment the value of k and goto step 4 by incrementing value of j by one
- Step 6:for l=i to c if i<=c if True goto step 7
False goto step 8
- Step 7: i) assign a[l] value to x[k] and increment value of k and goto step 6 by incrementing value of l by one
- Step 8 : x[k]='\0'
- Step 9: display x.

Flow chart:





	sub(char a[30],char b[30],int c, int d)	
--	---	--



```

//program
#include <stdio.h>
#include <conio.h>
#include <string.h>

```

```

void main()
{
char a[10],b[10],c[10];
int i,j,k,n,l1,l2;
void sub(char a[],char b[],int,int,int);
clrscr();
printf("Enter First String:");
gets(a);
l1=strlen(a);
printf("Enter Second String:");
gets(b);
l2=strlen(b);
printf("Enter the position where the item has to be inserted: ");
scanf("%d",&n);
sub(a,b,l1,l2,n);
getch();
}
void sub(char a[30],char b[30],int c,int d,int n)
{
char x[20];
int i,l,j,k=0;
for(i=0;i<n;i++)
x[k++]=a[i];
for(j=0;j<d;j++)
x[k++]=b[j];
for(l=i;l<=c;l++)
x[k++]=a[l];
x[k]='\0';
printf("%s",x);
}

```

Output:

```

C:\TC\BIN\7A.EXE
Enter First String:vig institute
Enter Second String:nan
Enter the position where the item has to be inserted: 3
vignan institute_

```

- ii. To delete n Characters from a given position in a given string.

Algorithm:

Step 1: declare a[30]

Step 2: read first string (i.e. a)

Step 3: find length of the string(i.e. l1)

Step 4: read the position (i.e. n)

Step 5: read no of characters (i.e.n1)

Step 6 : call sub program sub(a,l1,n,n1)

Step 7: stop

Algorithm for subprogram

Sub (a, l1, n, n1)

Step 1: declare x [20] and initialize k=0

Step 2: for i=0 to n (upto position) if i<n if True goto step 3

False goto step 4

Step 3: assign a[i] value to x[k] and increment the value of k and goto step 2 by incrementing value of i by one.

Step 4: for l=n+1 to c(length of second string) if l<=c if True goto step 5

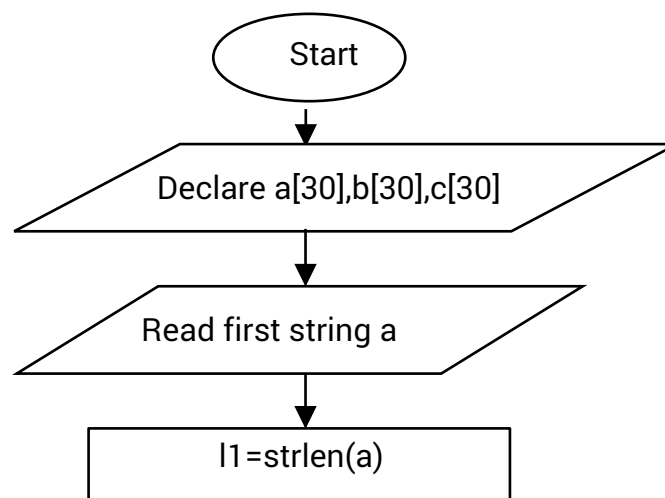
False goto step 6

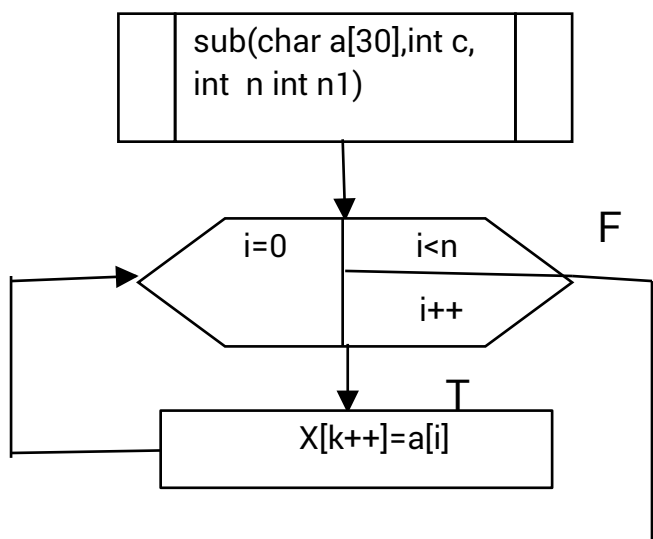
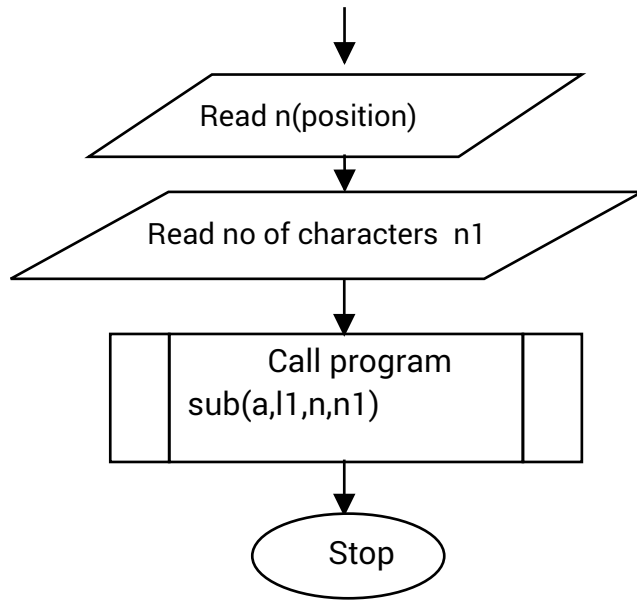
Step 5: assign a[l] value to x[k] and increment the value of k and goto step 4 by incrementing value of l by one

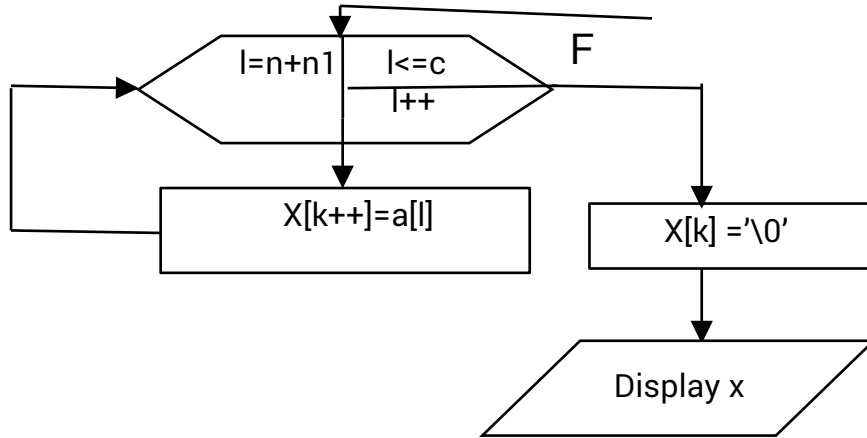
Step 6: x[k]='\0'

Step 7: display x.

Flow chart:







```

//program
#include <stdio.h>
#include <conio.h>
#include <string.h>

void main()
{
char a[10];
int i,j,k,n,l1,n1;
void sub(char a[],int,int,int);
clrscr();
printf("Enter First String:");
gets(a);
l1=strlen(a);
printf("Enter the position where the item has to be inserted: ");
scanf("%d",&n);
printf("Enter No of characters:");
scanf("%d",&n1);

```



```

sub(a,l1,n,n1);
getch();
}
void sub(char a[30],int c,int n,int n1)
{
char x[20];
int i,l,j,k=0;
for(i=0;i<n;i++)
x[k++]=a[i];
for(l=n+n1;l<=c;l++)
x[k++]=a[l];
x[k]='\0';
printf("%s",x);
}

```

Output:

```

C:\TC\BIN\7B.EXE
Enter First String:rajmankumar
Enter the position where the item has to be inserted: 3
Enter No of characters:3
rajkumar_

```

- iii. To replace a character of string either from beginning or ending or at a specified location

Algorithm:

Step 1: declare a[30],b[30],c[30]

Step 2: read first string (i.e. a)

Step 3: find length of the string(i.e. l1)

Step 4: read second string(i.e. b)

Step 5: find length of second string(i.e. l2)

Step 6: call sub program sub(a,b,l1,l2)

Step 7: stop

Algorithm for subprogram

Sub (a, b, l1, l2)

Step 1: declare x [20] and initialize k=0

Step 2: read c1(choice for beginning goto step 3

Ending goto step 5

Specified location goto step 8)

Step 3: for i=0 to d if i<d if True goto step 4

False goto step 4

Step 4: assign b[i] value to a[k] and increment the value of k and goto step 3 by incrementing value of i by one.

Step 5: display a

Step 6: for i=c-d to c if i<c if true goto step 7

False goto step 8

Step 7: assign x[k] value to a[i] and increment the value of k and goto step 6 by incrementing value of i by one

Step 8: read position(i.e.p)

Step 9: for i=p to b[k]='\0' if true goto step 10

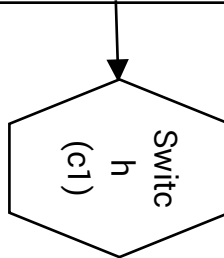
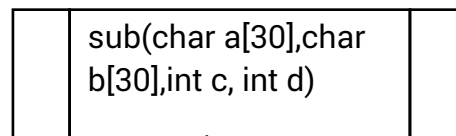
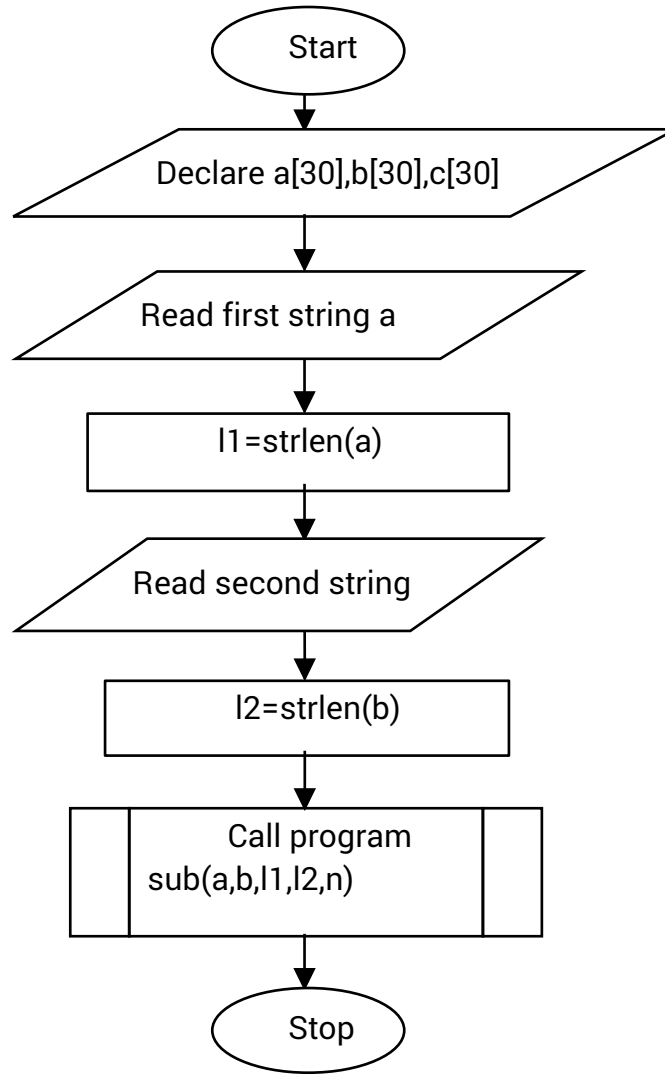
False goto step 11

Step 9: i) assign b[k] value to a[i] and increment value of k and goto step 9 by incrementing value of i by one

Step 10 :x[k]='\0'

Step 11: display x.

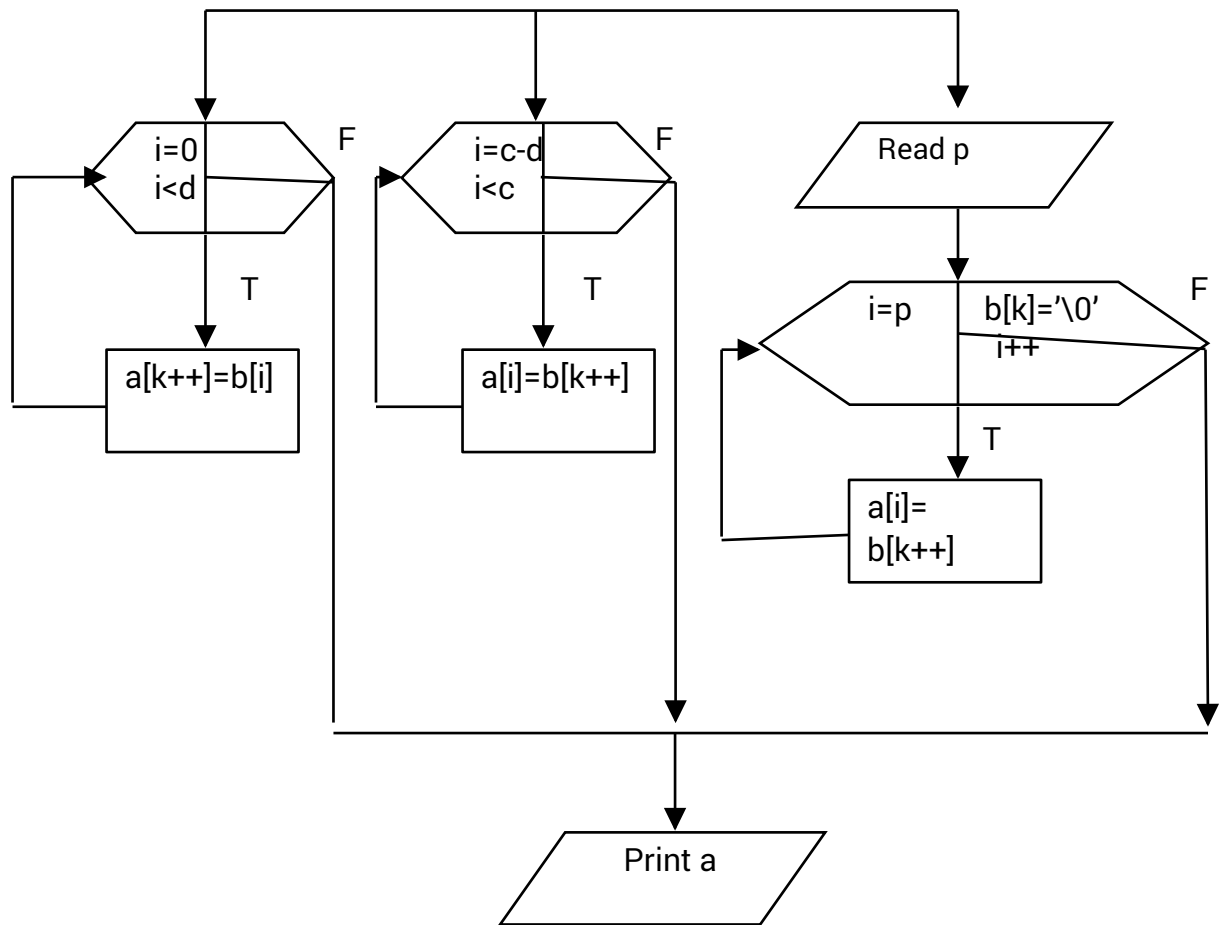
Flow chart:



Case 1:

case 2:

case 3:



```

//program:
#include <stdio.h>
#include <conio.h>
#include <string.h>
void main()
{
char a[30],b[30],c[60];
int n,l1,l2;
void sub(char a[],char b[],int,int);
clrscr();

```

```

printf("Enter First String:");
gets(a);
l1=strlen(a);
printf("Enter Second String:");
gets(b);
l2=strlen(b);
sub(a,b,l1,l2);
getch();
}
void sub(char a[30],char b[30],int c,int d)
{
char x[20];
int p,c1,i,l,j,k=0;
printf("1.At begining:\n");
printf("2.At ending:\n");
printf("3.At specified position:\n");
printf("enter your choice:\n");
scanf("%d",&c1);
switch(c1)
{
case 1:
for(i=0;i<d;i++)
a[k++]=b[i];
printf("%s",a);
break;
case 2:
for(i=c-d;i<c;i++)
a[i]=b[k++];
printf("%s",a);
break;
case 3:
printf("enter position:\n");
scanf("%d",&p);
for(i=p;b[k]!='\0';i++)
a[i]=b[k++];
printf("%s",x);
break;
}
}
}

```

Output:

```
C:\TC\BIN\7C.EXE
Enter First String:rajesh
Enter Second String:rak
1.At begining:
2.At ending:
3.At specified position:
enter your choice:
1
rakesh_
```

Exercise 8

Write a C program that uses functions to perform the following operations using Structure:

- i) Reading a complex number
- ii) Writing a complex number

- iii) Addition of two complex numbers iv) Multiplication of two complex numbers

Algorithm:

Step 1: Start

Step 2: declare structure for complex numbers

Step 3: read the complex number

Step 4: read choice

Step 5: if choice=1 then addition operation will perform and it contains following steps

i) $w.\text{realpart} = w1.\text{realpart} + w2.\text{realpart};$

ii) $w.\text{imgpart} = w1.\text{imgpart} + w2.\text{imgpart};$ goto step 4

Step 6: if choice=2 then multiplication operation will perform and it contains following steps

i) $w.\text{realpart} = (w1.\text{realpart} * w2.\text{realpart}) - (w1.\text{imgpart} * w2.\text{imgpart});$

ii) $w.\text{imgpart} = (w1.\text{realpart} * w2.\text{imgpart}) + (w1.\text{imgpart} * w2.\text{realpart});$ goto

step 4

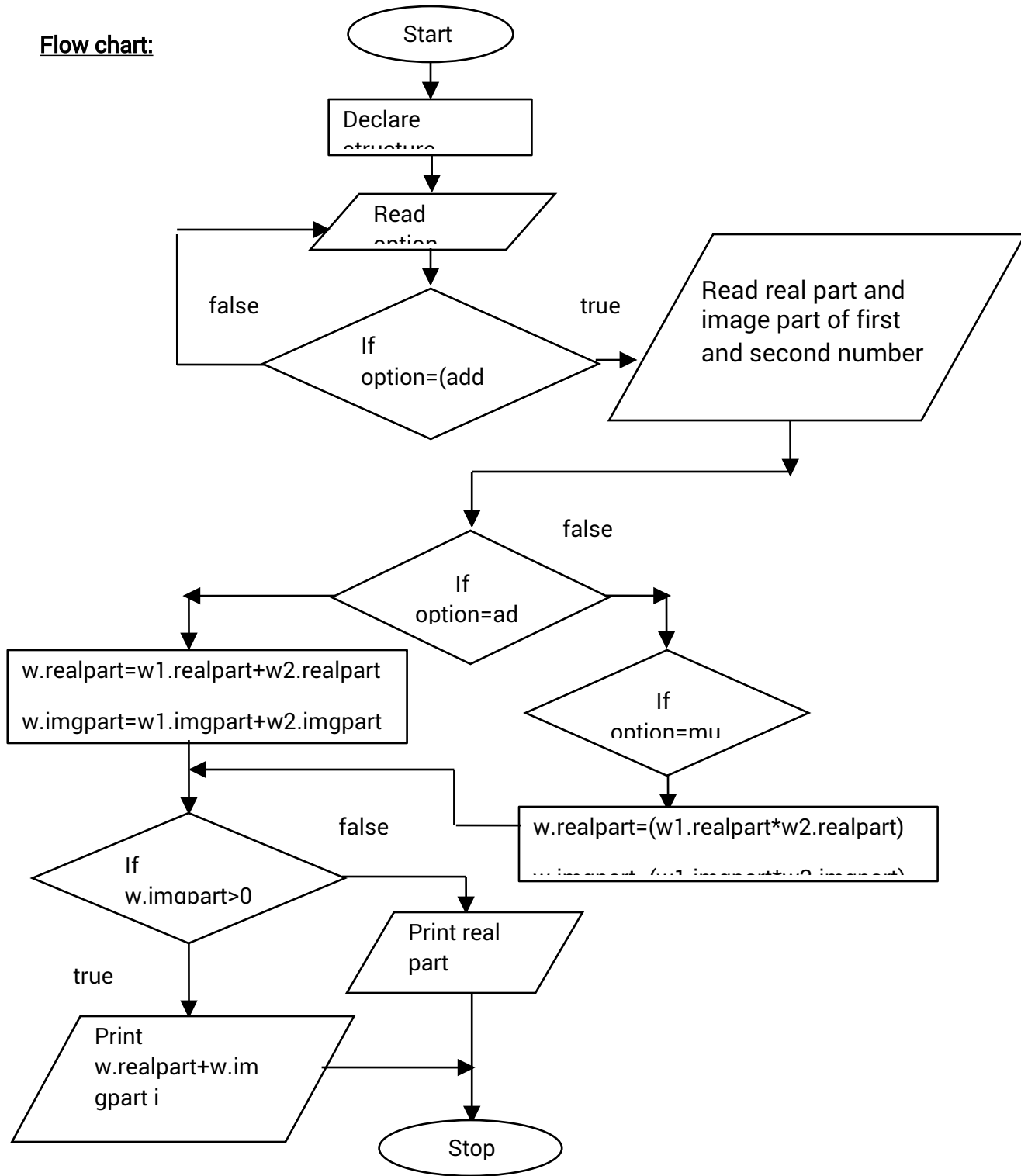
Step 7: if choice=0 then exit operation will perform

Step 8: if $w.\text{imgpart} > 0$ then print realpart+imgpart else

Print realpart.

Step 9: Stop

Flow chart:




```

printf("\n Real Part of Second Number:");
scanf("%lf",&w2.realpart);
printf("\n Imaginary Part of Second Number:");
scanf("%lf",&w2.imgpart);
switch(opern)
{
    /*addition of complex number*/
    case 1:
        w.realpart = w1.realpart+w2.realpart;
        w.imgpart = w1.imgpart+w2.imgpart;
        break;
    /*multiplication of complex number*/
    case 2:
        w.realpart=(w1.realpart*w2.realpart)-(w1.imgpart*w2.imgpart);
        w.imgpart=(w1.realpart*w2.imgpart)+(w1.imgpart*w2.realpart);
        break;
}
    if (w.imgpart>0)
        printf("\n Answer = %lf+%lfi",w.realpart,w.imgpart);
    else
        printf("\n Answer = %lf%lfi",w.realpart,w.imgpart);
        getch();
// main();
}

```

output:

```

c:\ D:\TC\BIN\8.EXE

***** MAIN MENU *****

Select your option:
1 : ADD
2 : MULTIPLY
0 : EXIT

Enter your Option [ 1 ]

Enter two Complex Numbers (x+iy):
Real Part of First Number:45

Imaginary Part of First Number:89

Real Part of Second Number:25

Imaginary Part of Second Number:74

Answer = 70.000000+163.000000i_

```